



POWDER COATING EQUIPMENT USER'S MANUAL

E-COAT+3 LAB DI

SERIES



+3



Check our
product
online

electron.com.tr + info@electron.com.tr

 **Electron**



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İzmir TÜRKİYE

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1. Safety Regulations

1.1. Safety Symbols

The following warnings with their meanings can be found in the Sistem Teknik Makina operating instructions. The general safety precautions must also be followed as well as the regulations in the operating instructions.



DANGER!
Electrical and moving parts pose a hazard.
Possible Consequences: Death or serious injury.



WARNING!
Improper use will damage the device or cause malfunction. Possible consequences: Minor injuries or damage to equipment.



NOTE:
Important points to note

1.2. Conformity Of Use

- Control unit Equipment is built to the latest specification and conforms to the recognized technical safety regulations. It is designed for the normal application of powder coating.
- Any other use is considered as non-conform. The manufacturer is not responsible for damage resulting from improper use of this equipment; the end-user alone is responsible. If the control unit is to be used for other purposes or other substances outside of our guidelines then Sistem Teknik Makina A.Ş. should be consulted.
- Observance of the operating, service and maintenance instructions by the manufacturer is also part of conformity of use. Control unit should only be used, maintained and started up by trained personnel, who are informed about and are familiar with the possible hazards involved.
- Start-up is forbidden until it has been established that the control unit has been set up and wired according to the guidelines for machinery EN 60204-1 (machine safety) must also be observed.
- Unauthorized modifications to control unit exempt the manufacturer from any liability from resulting damage.
- Relevant accident prevention regulations, as well as other generally recognized safety regulations, occupational health and structural regulations are to be observed.
- In addition to above, country-specific safety regulations must be observed.

Explosion Protection Class of E-COAT+3 Master Controller Unit

Explosion Protection	Protection Type	Temp Class
  II 3(2) D	IP54	

Explosion Protection Class of E-COAT+3 Pro Control Unit

Explosion Protection	Protection Type	Temp Class
  II 3(2) D	IP54	

Explosion Protection Class of E-GUN+3 C1 Powder Paint Gun

Explosion Protection	Protection Type	Temp Class
  II 2 D	IP64	

Explosion Protection Class of E-GUN+3 C2 Powder Paint Gun

Explosion Protection	Protection Type	Temp Class
  II 2 D	IP64	



Note: EN 60204-1 this standard includes the non-mobile machines electronic machines and programmable electronic hardware and systems.

1.3. Technical Safety Regulations for Stationary Electrostatic Powder Spraying Equipment

1.3.1. General Information

The powder spraying equipment of Sistem Teknik Makina (Electron) is designed for safe use and to the latest technological specs. Electrostatic powder equipment could create dangerous situations unless it's used properly. In addition to that, there might be a danger to life and limb of the user or third party, a danger of damage to the equipment and other machinery that belongs to the user and hazards to the proper operation of equipment.

1. The powder spraying equipment should only be started up and used once the operating instructions have been carefully read. Apart from any usage from the user manual, there lies a danger of damaging the equipment and loss of control of the equipment.
2. Operational safety has to be observed before every start-up. Regular Servicing is the essence of working safely.
3. Local legislation should be considered for the safety.
4. The plug has to be disconnected before the machine is opened for repair.
5. The plug and socket connections between spraying equipment should only be taken out when the power is off.
6. The connection cables have to be installed in a manner that they wouldn't interfere or damage the normal machine operation. Also the local legislation should be observed for the installation.
7. Only original Electron spare parts should be used, because only the original products will guarantee the equipment's explosion protection. Any damage caused by other used parts is not covered by the guarantee.
8. If Electron powder spraying equipment is going to be used with other devices/machinery from other manufacturers, their safety regulations should be also considered.
9. Be cautious while working in a powder/air mixture area. In the right concentration the mixture would be flammable, thus smoking is forbidden in the entire plant area.
10. Rule of thumb says that any person who uses a pacemaker should NEVER enter a high voltage area or places with electromagnetic fields. Note that people with pacemakers ALSO SHOULDN'T work in powder spraying installations.



WARNING!

Only the customer itself is responsible for the safe usage of the equipment.
Sistem Teknik is not responsible for any damage resulted from the usage.

1.3.2. Consciously Working Safe

Every other individual who will be working for the assembly, start-up, operation, service and repair of powder spraying equipment must have read and understood the operating instructions and the "Safety Regulations". Operators have to be appropriately trained via Sistem Teknik assembly personnel and made aware of the possible danger of powder spraying equipment and the environment.

The control units for guns must only be set up and used in zone 22. The spray guns are permitted in the zone 21 which is created by them but only them.

Powder spraying equipment must only be used by trained and authorized personnel. This also applies for any kind of modification to the electrical equipment, which only should be carried out by a specialist.

It is essential that the operating instructions are understood before any kind of work is done with the equipment. All the procedures have to be done according to the instructions.

Powder spraying equipment can be turned off via the main power switch or the emergency shut down procedure.

1.3.3. Safety Regulations for the Operating Firm and/or Personnel

1. First of all, anything which would influence the equipment negatively should be avoided for the technical safety.
2. The machine user should be well informed about no other people than trained personnel would use the machine.
3. The employer has to provide an operating instruction manual for specifying the dangers for humans and the environment by handling dangerous materials, as well as all preventive measures and workplace behaviors. This "document" must be well written in an understandable form in the language that the person employed for the equipment.
4. The operator is obliged to check the equipment for external damage once every shift changed at the very least. The operation characteristic changes should also be reported.
5. Users should conform the satisfactory working conditions else the equipment should not be used.
6. The operating firm must ensure that the users wear protective clothing like facemasks and working suits.
7. The firm also guarantees the cleanliness of the workplace and proper checks for the powder spraying equipment.
8. Safety devices should be always on the equipment at all costs unless the equipment is going to be maintained or cleaned. After the maintenance all the devices should be put on the equipment. The users must be trained well for this purpose.
9. Powder fluidization or high voltage spray gun checks have to be done when the equipment is switched on.

1.3.4. Special Types of Hazard

1. **Power:** All the high voltage equipment should be unplugged before opened. This is a huge life risk thus it has to be taken under great care.
2. **Powder:** Powder/air mixtures could be ignited by sparks. Sufficient ventilation is a must while using powder spraying equipment. Powder, which is not swept from the floor creates risky environment.
3. **Static Charges:** These could result in the following: Charges to people, electric shocks, sparks. Charging of objects has to be avoided.
4. **Grounding:** All electricity conducting parts and machinery in the workplace must be earthed 1.5 mt on either side and 2.5 mt around each booth opening. The grounding resistance must amount to a maximum of 1 MOhm resistance has to be tested regularly. The appropriate devices must be kept in the workplace for regular grounding checks.
5. **Compressed Air:** Compressed air could be created after long pauses of the equipment and this creates risk of pneumatic hose damage or uncontrolled release and improper use of compressed air. Compressed air should be drained properly.
6. **Crushing and Cutting:** There might be moving parts while operation (e.g. Conveyor Belt, Reciprocator). The operator must be trained to maintain the area safety and local security regulations.
7. **Exceptional Circumstances:** Local conditions must be met at all costs. Additional measures such as barriers can be used to prevent unauthorized access.
8. **Conversions and Modifications to the Equipment:** All conversions and must be asked to Sistem Teknik prior to the process and no process should be done without Sistem Teknik's permission. This is essential for the equipment safety and conformity. Powder coating equipment should never be used if damaged; these parts should be changed immediately with the original Sistem Teknik replacement. Other replacements than Sistem Teknik original equipment does not conform the guarantee, thus the guarantee will no longer be valid. Equipment repairs must be done only by specialist or at Sistem Teknik verified shops.

1.3.5. Safety Requirements for Electrostatic Powder Coating

1. All the equipment used for powder coating is dangerous unless the instructions are not conformed.
2. Every electrostatic conductive part must be earthed within the 5 meter radius from the equipment.
3. The floor of the coating area should conduct electricity (Concrete is generally a conductive surface, check with your building project for more info)
4. The users should wear electricity conducting footwear.
5. The guns are earthed thus you must use them with your bare hands. If gloves are going to be used, make sure that they conduct electricity.
6. Grounding cable must be connected to the grounding screw of the electrostatic powder spraying hand appliance. It should have a good connection with the booth, hopper and conveyor chain (if used).
7. Control unit must be switched off while the hand gun is being cleaned.
8. The grounding must be checked every week. Remember that the grounding resistance must be 1 MOhm at a maximum.
9. Control unit equipment should only be switched once the booth is working in proper conditions. If the booth malfunctions, control unit should be turned off.
10. At nozzle changes, the control unit device should be shut down.
11. Only use spare parts / attachments and accessories from Sistem Teknik's original parts page. This ensures the safety of the equipment and conformity of use.
12. Cleaning agents creates the risk of hazardous fumes. Please check the manufacturer's manual about more information about the cleaning agents if they are used in the site.
13. If there is any damage on the powder coating equipment or the spray gun, operators should stop using it.
14. Especially make sure that the environmental regulations and the manufacturer's instructions are being conformed while disposing the powder lacquer and cleaning agents.
15. Repairs have to be carried out via specialists of Sistem Teknik trained personnel and never to be done in the operating area under any circumstance.
16. Dangerous dust concentration levels should be avoided in powder spraying areas. There must be sufficient technical ventilation available (e.g. booth ventilation) to prevent a dust concentration of more than %50 of the lower explosion limit (UEG = max. permissible powder/air concentration). If the UEG is not known then a value of 10g/m³ should be used.

EN European Standards

2014/34/EU	The approximation of the laws of the Member States relating to apparatus and safety systems for their intended use in potentially explosive atmospheres
EN 12100	Machine safety
EN IEC 60079-0	Electrical equipment for locations where there is danger of explosion
EN 50050-2	Electrical apparatus for potentially explosive atmospheres - electrostatic hand-held spraying equipment
EN 50177/A1	Stationary electrostatic spraying equipment for flammable coating powder
EN 16985	Coating plants - spray booths for application of organic powder coating material - safety requirements
TS 3033 EN 60529	IP-Type protection: contact, foreign bodies and water protection for electrical equipment
EN 60204-1	VDE regulations for the setting up of high voltage electrical machine tools and processing machines with mains voltages up to 1000 V

1.4. Product Specific Safety

If there is an installation work that will be done by the customer, the local regulations have to be considered. The plant must be checked for any type of foreign objects inside the booth or in ducting, input and exhaust air before start up. All equipment must be grounded according to the local regulations before start up as well.

1.5. Scope of Delivery

1.5.1. E-COAT+3 Lab - Master DI



- E-GUN+3 C1
- E-COAT+3 Master
- E-FEED+3 VI Inline
- Cup 500 ml / 1000 ml
- Hose Connection Accessories
- * Optionally section tube

1.5.2. E-COAT+3 Lab - PRO DI (Cup)



- E-GUN+3 C1
- E-COAT+3 Master
- E-FEED+3 VI Inline
- Cup 500 ml / 1000 ml
- Hose Connection Accessories
- * Optionally section tube

2. Technical Data

2.1. Electrical Data

E-COAT+3 Master Control Unit	
Nominal Input Voltage	100-240 VAC
Operating Frequency	50/60 Hz
Input Power	150 VA
Gun Nominal Output Voltage	Max. 20 Vp-p
Gun Nominal Output Current	Max. 1,5 A
Auxiliary Output Type	24 VDC/max. 10W, 100-240 VAC/max.100W
Purge Output Type	24 VDC, max. 10W
Protection Class	IP54
Max. Operating Surface Temperature	85°C
Explosion Protection	

E-COAT+3 Pro Control Unit	
Nominal Input Voltage	100-240 VAC
Operating Frequency	50/60 Hz
Input Power	150 VA
Gun Nominal Output Voltage	Max. 20 Vp-p
Gun Nominal Output Current	Max. 1,5 A
Auxiliary Output Type	24 VDC/max. 10W, 100-240 VAC/max.100W
Purge Output Type	24 VDC, max. 10W
Protection Class	IP54
Max. Operating Surface Temperature	85°C
Explosion Protection	

2.2. Pneumatic Data

E-COAT+3 Master Control Unit	
Compressed Air Connection	8 mm
Input Pressure	5,5-7,0 bar
Max. Water Vapor in Compressed Air	1,4 g/m ³
Max. Oil Vapor Content in Compressed Air	0,12 mg/m ³

E-COAT+3 Pro Control Unit	
Compressed Air Connection	8 mm
Input Pressure	5,5-7,0 bar
Max. Water Vapor in Compressed Air	1,4 g/m ³
Max. Oil Vapor Content in Compressed Air	0,12 mg/m ³

2.3. Powder Paint Output References

E-COAT+3 Master Control Unit	
Compressed Air Connection	8 mm
Input Pressure	5,5-7,0 bar
Max. Water Vapor in Compressed Air	1,4 g/m ³
Max. Oil Vapor Content in Compressed Air	0,12 mg/m ³

E-COAT+3 Pro Control Unit	
Compressed Air Connection	8 mm
Input Pressure	5,5-7,0 bar
Max. Water Vapor in Compressed Air	1,4 g/m ³
Max. Oil Vapor Content in Compressed Air	0,12 mg/m ³

2.4. E-COAT+3 Master with E-FEED+3 VI INLINE

E-COAT+3 Master Control Unit			
Total Air (lt/min)			
	50	75	100
% Paint	Powder Output (gr/min)		
20	10	15	40
40	30	85	155
60	72	253	295
80	156	312	353
100	225	355	425

2.5. E-COAT+3 Pro with E-FEED+3 VI INLINE

E-COAT+3 Pro Control Unit	
Pressure	**Powder Output gr/min
0,1 MPa (1 BAR)	35
0,15 MPa (1,5 BAR)	155
0,2 MPa (2 BAR)	320
0,3 MPa (3 BAR)	420



NOTE:
Its depending on the type of powder coating.

2.6. General Overview

2.6.1 E-Coat+3 Master Control Unit

- 1) Front Panel
- 2) Display and Control Buttons
- 3) Casing
- 4) Back Panel and I/O



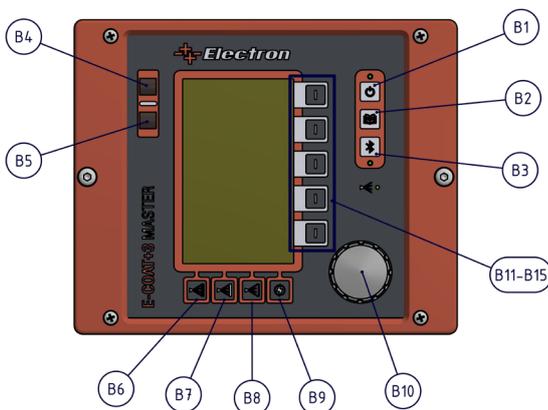
2.6.2 E-Coat+3 Pro Control Unit

- 1) Front Panel
- 2) Display and Control Buttons
- 3) Casing
- 4) Back Panel and I/O



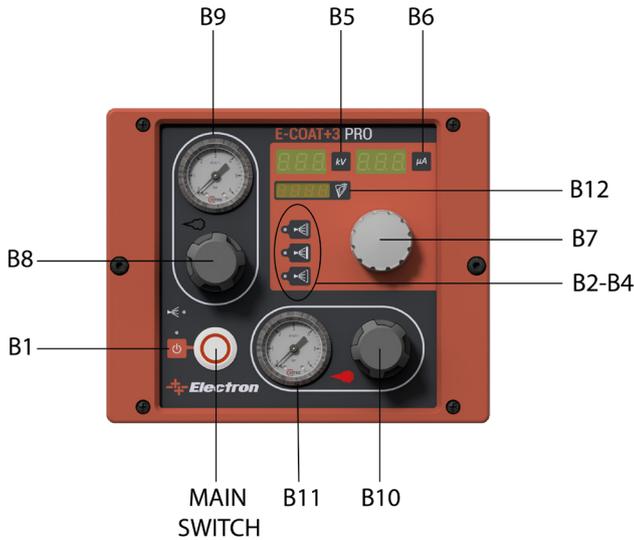
2.7. Front Panel and Input Buttons

2.7.1 E-Coat+3 Master Control Unit



Button	Definition
B1	Fluidization and Vibration Motor(Only Multi-color) Active/Passive Button
B2	Menu Button
B3	Bluetooth Activation Button
B4	Power On Button
B5	Power Off Button
B6	Recipe Button 1
B7	Recipe Button 2
B8	Recipe Button 3
B9	Boost Mode Button
B10	Rotary Adjustment Knob
B11-B15	Segment Buttons

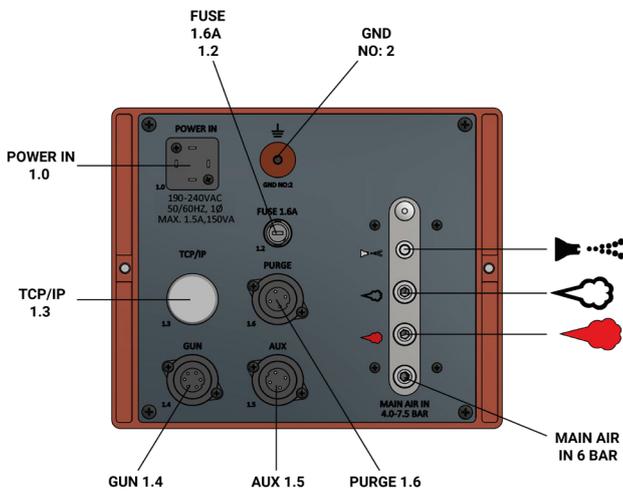
2.7.2 E-Coat+3 Pro Control Unit



Button	Definition
B1	Fluidization and Vibration Motor(Only Multicolor) Active/Passive Button
B2	Automatic Program 1
B3	Automatic Program 2
B4	Automatic Program 3
B5	kV Adjustment Button
B6	μA Adjustment Button
B7	Rotary Adjustment Knob
B8	Supplementary Air Adjustment Regulator
B9	Supplementary Air Manometer
B10	Powder Paint Adjustment Regulator
B11	Powder Paint Air Manometer
B12	Recipe Selection Button
MAIN SWITCH	Main Power Switch

2.8.Back Panel and Connections

2.8.1 E-Coat+3 Master Control Unit



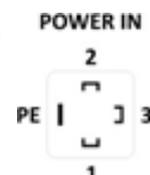
Connection	Function
1.0 POWER IN	MAIN POWER CONNECTION (190-240VAC, 50-60Hz)
1.2 Fuse 1.6A	Glass Fuse Holder 1.6A
1.3 TCP/IP (Optional)	TCP/IP automation serial connection RJ45 (Optimal for automatic device configurations)
1.4 Gun	Gun Cable Connection
1.5 AUX	Fluidization Unit/Multicolor Unit Connection
1.6 PURGE (Optional)	Purge Valve Connection (Supplied with optional Purge Module)
MAIN AIR IN 5.5-7 BAR	Main Pressured Air Connection (5,5-7,0 Bar, Ø8 Hose)
	Nozzle Air Connection (Black Ø6 Hose)
	Supplementary Air Connection (Black Ø8 Hose)
	Powder Air Connection (Red Ø8 Hose)
	Earth Cable Connection



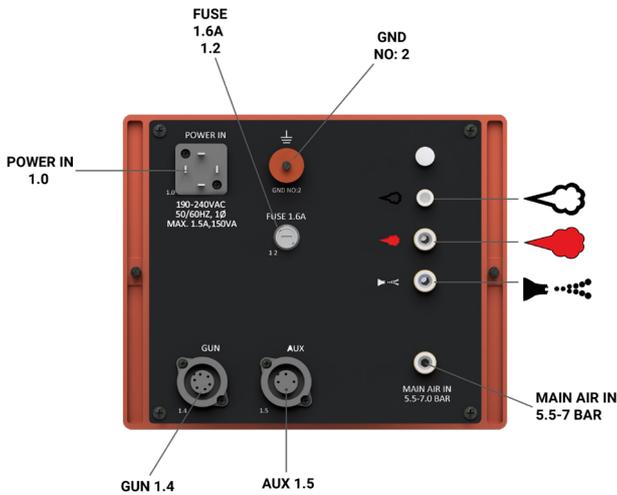
WARNING!

AUX input cover should be closed if there is no connection. PIN Connection

1. Phase (100-240 VAC)
2. Neutral
3. Trigger (Phase Applied-Only Automatic Mode)
4. PE) Grounding



2.8.2 E-Coat+3 Pro Control Unit



Connection	Function
1.0 POWER IN	MAIN POWER CONNECTION (190-240VAC, 50-60Hz)
1.2 Fuse 1.6A	Glass Fuse Holder 1.6A
1.3 TCP/IP (Optional)	TCP/IP automation serial connection RJ45 (Optimal for automatic device configurations)
1.4 Gun	Gun Cable Connection
1.5 AUX	Fluidization Unit/Multicolor Unit Connection
1.6 PURGE (Optional)	Purge Valve Connection (Supplied with optional Purge Module)
MAIN AIR IN 5.5-7.0 BAR	Main Pressured Air Connection (5,5-7,0 Bar, Ø8 Hose)
	Nozzle Air Connection (Black Ø6 Hose)
	Supplementary Air Connection (Black Ø8 Hose)
	Powder Air Connection (Red Ø8 Hose)
	Earth Cable Connection

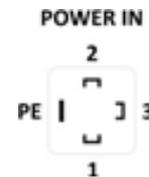


WARNING!

AUX input cover should be closed if there is no connection.

PIN Connection

1. Phase (100-240 VAC)
2. Neutral
3. Trigger (Phase Applied-Only Automatic Mode)
4. PE) Grounding



2.9.General Instructions

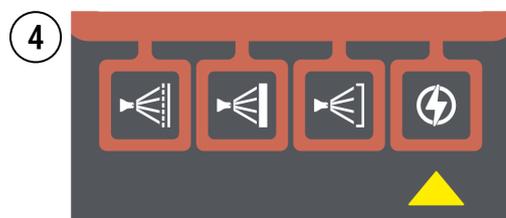
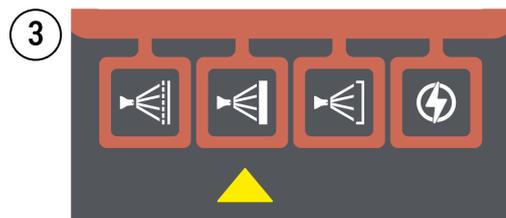
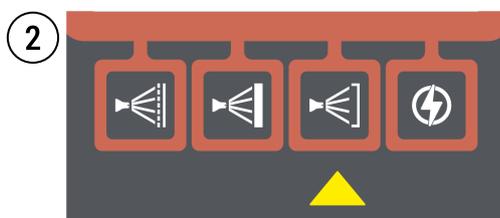
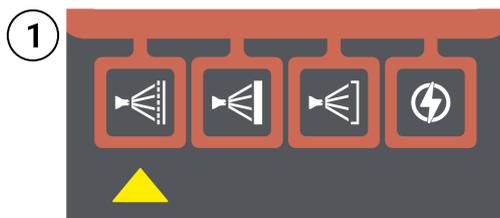
2.9.1 E-Coat+3 Master Control Unit

2.9.1.1 Usage Types

a. Automated Recipe Working Mode

This type of usage allows the customer to work with custom made recipes as well the three predefined recipes stated below:

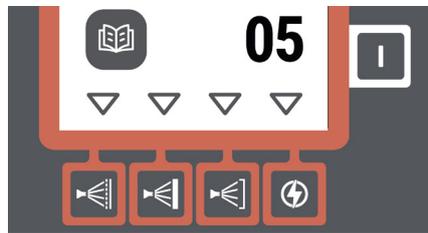
1. Coating on Straight Faced Materials
2. Coating on Coated Materials
3. Coating on Notched Surfaces
4. Boost Mode



E-COAT+3 MASTER CONTROL UNIT		
Predifined Recipe Name	High Voltage (kV)	Output Current (µA)
Coating on Straight Faced Material	100	100
Coating on Coated Material	100	10
Coating on Notched Surfaces	100	22
Boost Mode	120	120

b. User Defined Recipe Working Mode

In this working principle, the user can save their own working parameters and change them. There can be 50 recipes starting from P01 to P50, four of which P01-02-03-04 are factory predefined recipes. These predefined recipes are explained in this manual. Users can manually define 50 different recipes of their choice.



Recipe Segment

c. Fast Purge Mode

Fast Purge mode uses the high pressured air to clean the Injector, Antistatic Coating Hose and E-GUN+3 Coating Path. A "FastPurge" sign will appear on the main screen of the E-COAT+3 Master when Fast Purge mode of the device is activated. E-COAT+3 Master Device's Fast Purge mode can be activated by two different ways.

- a. By pressing and holding the Page Button (B2 Button) for 3 seconds.
- b. By pressing and holding the "P" button on the manual E-GUN+3 C1 gun for 3 seconds.



Fast Purge Mode Screen

In the new Fast Purge scenario, the purge mode can be set in 3 modes on the control unit. The "Disable Mode" set on the device indicates that the purge mode is not active. The "Enable A Mode" provides automatic purge of automatic and manual guns. The "Enable M Mode" provides the manual gun to be purged using the trigger.

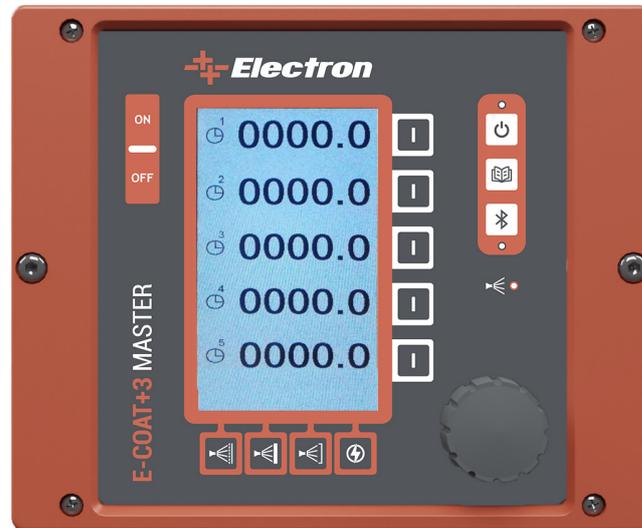
d. Remote Control with E-GUN+3 C1

The user can change the system parameters on E-COAT+3 Master via using the E-GUN+3 C1 The buttons which are marked "P", "v" and " ^ " are explained below

Button	Function
P	The user can change the system parameters on E-COAT+3 Master via using the E-GUN+3 C1 The buttons which are marked "P", " ^ " and " v " are explained below
v	Value decrease
^	Value increase

e. Consumable Counters

E-COAT+3 Master is designed with consumable counters so that the user would be always aware of the materials. You can open the counter via pressing the B2 button for two times. The user can also adjust the counters to create a warning when the consumables are about to finish or when they are finished. See the counters on the screen below.



The user can differentiate between consumables and adjust five different consumables on the screen. The counters will warn the user when they reach to zero if they are not reset. A "!" sign will lit and blink on the bottom of the main page when a counter has reached to "0" and the counter is not reset by entering into the counters page for acknowledgement. The blinking "!" sign will disappear from the screen when user enters to the counters page to acknowledge the counter alarm. The unit of the counters are "Days".

f. Screen Brightness Adjustment

E-COAT+3 Master electrostatic powder paint control unit screen brightness can be adjusted by the user. The LCD screen allows the user to change the brightness from the B15 segment button shown below in the second part of the Main Page. Reaching to the second part of the Main Page is from pressing the B2 button once.



Part-2 Screen Brightness Segment

The screen brightness can be adjusted between the values 0 to 10, 0 showing the lowest brightness and 10 showing the highest.

g. Micro Charge Feedback



Micro Charge Feedback

When coating simple components with some complex geometries, the control unit setting can be set below 10 microamps to prevent overcoating. In this state, the control unit automatically switches to precise MCF (Micro Charge Feedback) mode. With this mode, the control unit takes more current samples and the charge loaded on the paint can be controlled at the micro level and precise coating process can be performed. Although the μA value on the screen will vary when the gun is triggered, the setting will remain below 10 microamps in the background.

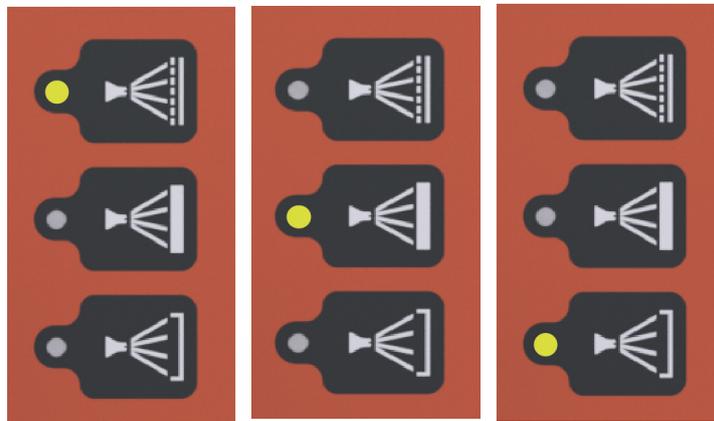
2.9.2 E-Coat+3 Pro Control Unit

2.9.2.1 Usage Types

a. Automated Recipe Working Mode

This type of usage allows the customer to work with custom made recipes as well the three predefined recipes stated below:

1. Coating on Straight Faced Materials
2. Coating on Coated Materials
3. Coating on Notched Surfaces



Predefined Recipe Buttons

E-COAT+3 PRO CONTROL UNIT		
Predifined Recipe Name	High Voltage (kV)	Output Current (μA)
Coating on Straight Faced Material	100	100
Coating on Coated Material	100	10
Coating on Notched Surfaces	100	22

b. User Defined Recipe Working Mode

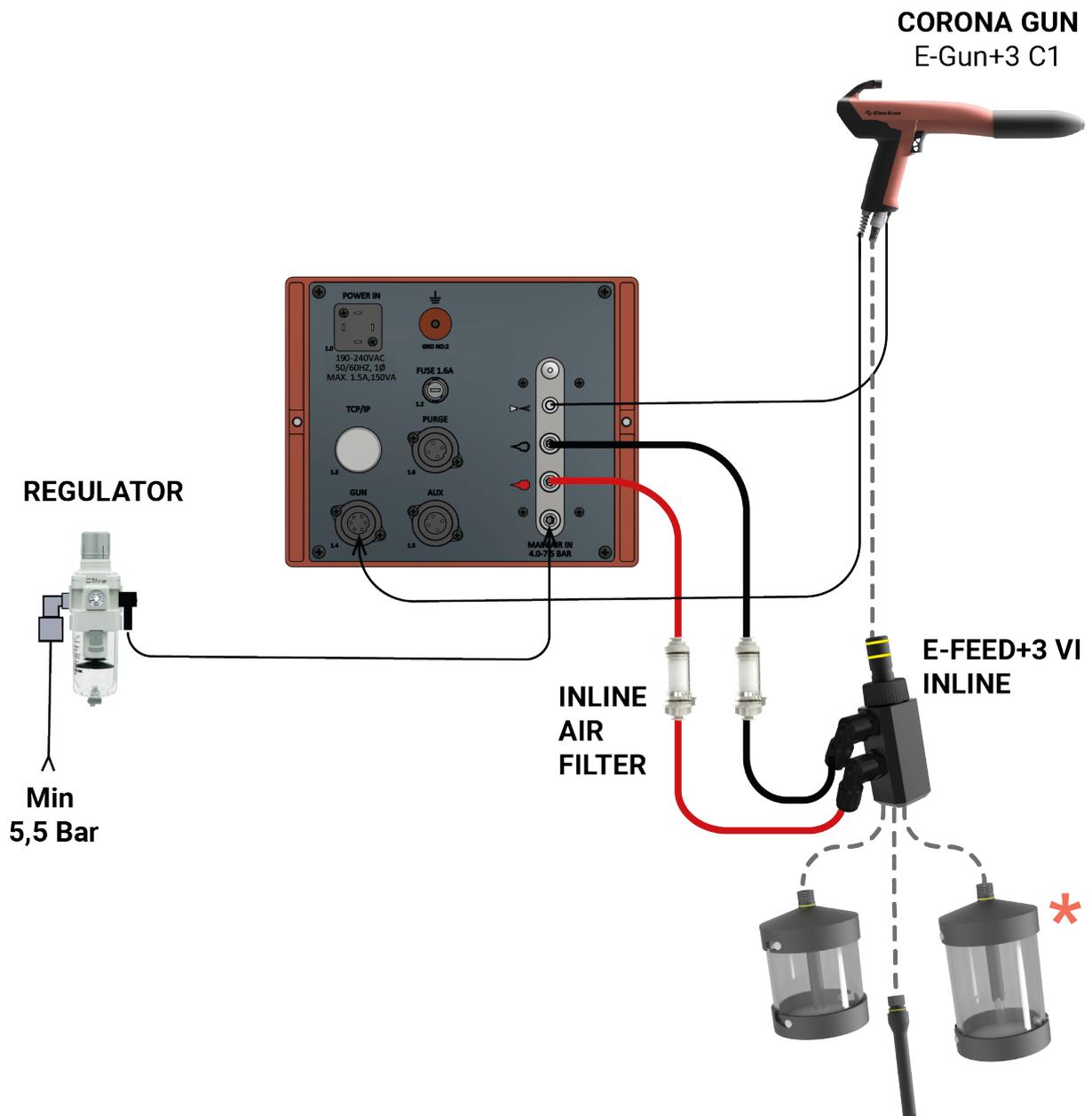
In this working principle, the user can save their own working parameters and change them. There can be 50 recipes starting from P01 to P50, three of which P01-02-03 are factory predefined recipes. These predefined recipes are explained in this manual. Users can manually define 47 different recipes of their choice.



3. Start Up

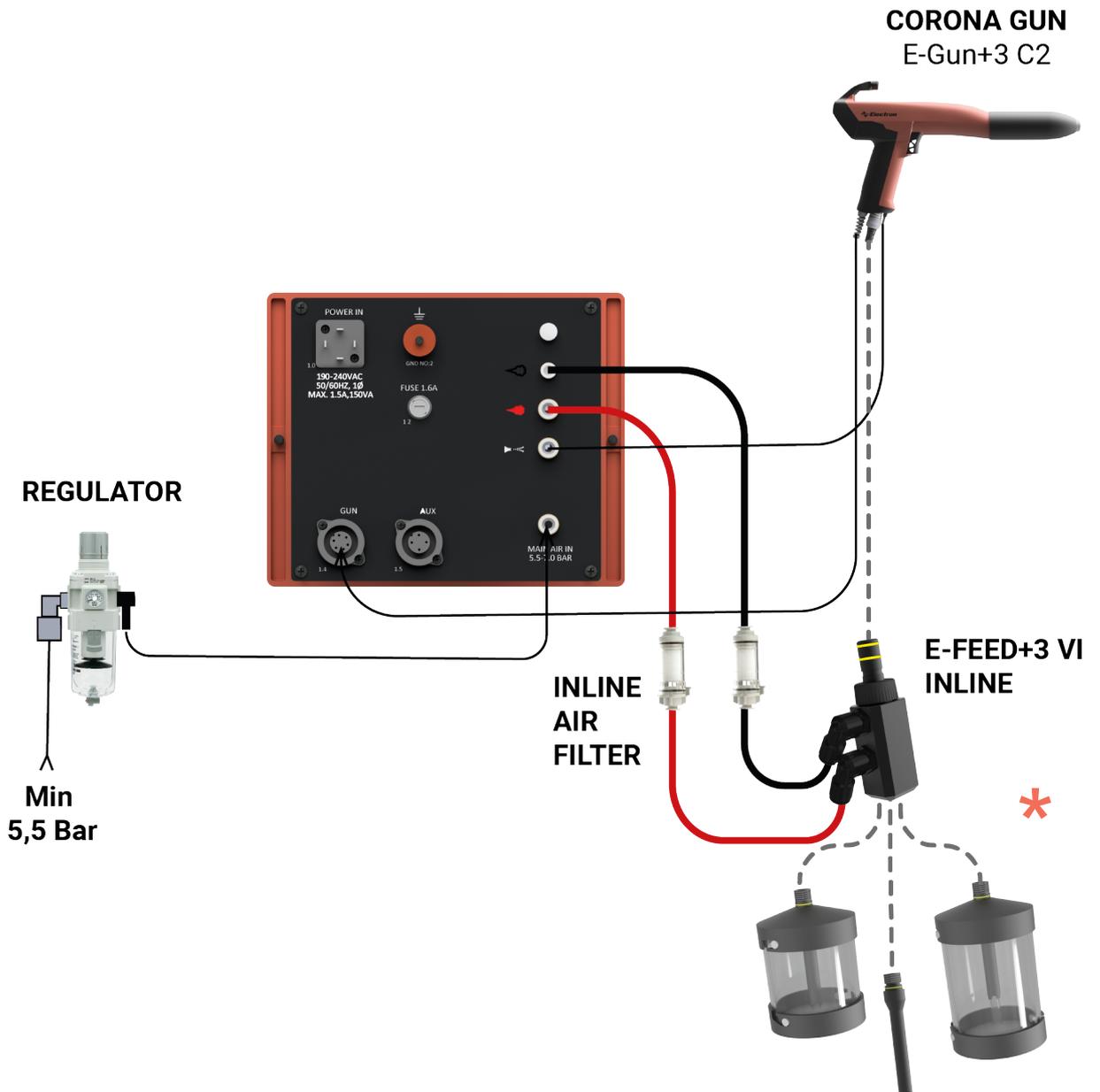
3.1. Installation

a. "Master+3 Bare" and "Inline Injector" type Device Kits Electro-Pneumactical Connections



* Choose from 500 ml or 1000 ml cups on request. Contact your customer representative

b. "Pro+3 Bare" and "Inline Injector" type Device Kits Electro-Pneumactical Connections



* Choose from 500 ml or 1000 ml cups on request. Contact your customer representative

3.2. Set Up

3.2.1 E-Coat+3 Master Control Unit Setup



Info:

E-COAT+3 Master Powder Coating Control unit always starts with the last used configuration preferences.

In the above “System Connections” all the electrical and pneumatic connections are shown. After correctly connecting the device, the user can press the “Main Switch” to start the control unit. The below procedure should be done at the first Start up.

E-COAT+3 Master should be calibrated according to the products that are going to be powder coated before the start up. Once you are in the “Main Page” Press the B1 interface button for 2 seconds and the Setup Page will appear. The B1 button can be used to return back to the Main Page. B1 button also works as a “Save and Exit” button to save the changes in the SETUP PAGE.

The available calibrations for the “Calibration Pages” are stated in the below table

Calibration Preferences

Code	Code Info	Preferences	Factory Preset
C-1	Control Type Selection (MODE)	0 = Automatic 1 = Manual w/ Hopper 2 = Manual w/ Multicolor	1
C-2	Gun Type	0 = Corona 1 = Tribo	0
C-3	AUX Delay (output latency after trigger release (s))	0-100	2
C-4	Pneumatical Control Type	0 = Proportional 1 = Independent	0
C-5	Pneumatical Flow Units	0 = lt/m 1 = Nm3/h 1 = Cfm	1
C-6	Purge Valve Opt.	0 = Disabled 1 = Enabled M 2 = Enabled A	0
C-7	Gun Cable Length (m)	5-25	7
C-8	Language	0 = English 1 = Türkçe 2 = German 3 = Chinese 4 = Russian	0
PCF1	Min. Powder Corr. Factor (lt/m)	12 - 50	12
PCF2	Powder Output Corr. Factor	50 - 150	100

3.2.2 E-Coat+3 Pro Control Unit Setup



Info:
E-COAT+3 Pro Powder Coating Control unit always starts with the last used configuration preferences.

In the above “System Connections” figure, all the electrical and pneumatic connections are shown. After correctly connecting the device, the user can press the “Main Switch” to start the control unit. The below procedure should be done at the first Start up.

E-COAT+3 Pro should be calibrated according to the products that are going to be powder coated before the start up. Once you are in the “Main Page” Press the B1  interface button for 5 seconds and the user will see the configuration setting in the device segments.

Code	Code Info	Preferences	Factory Preset
C-1 kV titled top segment	Gun Type	0 = Automatic 1 = Manual w/ Hopper w/o Hopper 2 = Manual w/ Multicolor/Mixer	1
C-3 μ A titled bottom segment	AUX output latency after trigger release	0-100	10

The correct installation steps of Electron E-COAT+3 PRO Control Unit are as follows:

1. C-1 parameter should be adjusted for the type of control unit system.
2. If there is a multicolor item, mixer or an optional gadget that is going to be used with the Control Unit via AUX output, C-3 parameter should be set in seconds for when the gun trigger is being released.

3.3. Operation

3.3.1 E-Coat+3 Master Control Unit Operation

a. Creating and Saving a User Recipe

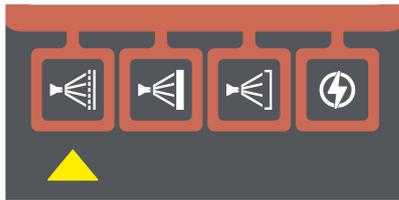
After adjusting the values from the control unit, the user can save the recipe for future usage. To save the current recipe, press and hold the B15 segment button for 2 seconds. You will see the recipe number flashing every 500ms. The user then chooses the recipe number for the current or new recipe. Turn the knob until the desired recipe number is selected. Once the number is selected the recipe can be saved.

To save the recipe, press and hold the same segment button for 2 seconds and the recipe will be saved successfully. If instead of pressing and holding for three seconds, the user presses the button, the current recipe will not be saved and the screen will turn to its first position.

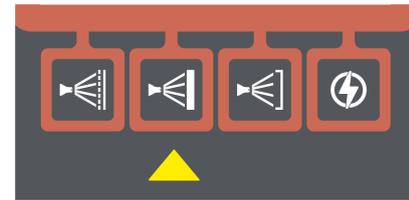


b. Predefined Recipe Usage

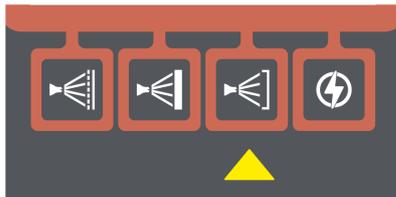
E-COAT+3 Master electrostatic powder paint control unit screen brightness can be adjusted by the user. The LCD screen allows the user to change the brightness from the B15 segment button shown below in the second part of the Main Page. Reaching to the second part of the Main Page is from pressing the B2 button once.



the B6 button -> the P01



the B7 button -> the P02



the B8 button -> the P03



the B9 button -> the P04

Pressing the first predefined recipe on the B6 button calls the "Coating on Flat Surfaces" for the surface coating applications. After pressing, the screen automatically brings the P01 recipe and the LED indicator will lights up. Similarly, if the user presses the B7 button, the control unit brings up the P02 recipe which is the "Coating on Coated Surface", and if the user presses the B8 button the "Coating on Notched Surface". Recipe will be recalled and the proper LED will light up. If the user presses B9 button, the control unit brings up the P04 recipe which is the Boost Mode activates maximum output voltage and maximum current.

Predefined Recipe Working Parameters are located below

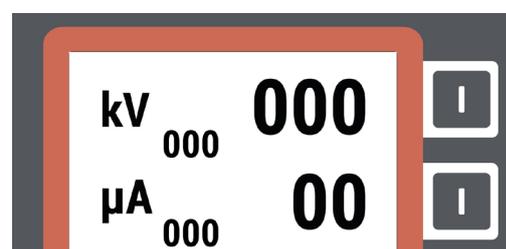
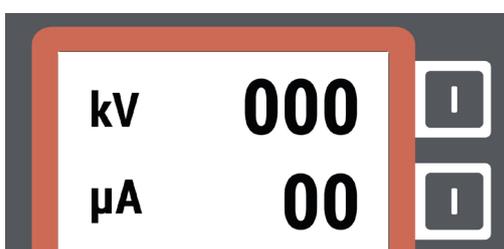
Predifined Recipe Name	High Voltage (kV)	Current (μ A)
Flat Surface Application	100	100
Coating on Coating Application	65	15
Notched Surface Application	100	20
Boost Mode	120	120

c. High Voltage Preferences:

There are two different methods in E-COAT+3 Master to change the High Voltage and Gun Output Current. These are as follows:

1. Using the front panel interface of E-COAT+3 Master
2. Using the E-GUN+3 C1 Manual type back side interface

As it is shown in the below figures, the values can be changed on the B11 and B12 segment buttons. Once the value the values can be changed on the B11 and B12 segment buttons. Once the value segment is selected, the user can adjust the values via rotating the knob on the device.



High Voltage and Current Adjustment Segments

The adjustments set the upper limits of both the High Voltage and Current Values. The values can change while gun operation, according to the coating application, and the type of workpiece. These values will also change according to the length between the workpiece and the tip of the gun. Once the gun is triggered the values can be read on the same segment. The “Orange” coloured parts show the adjusted values on the selected recipe and the “Black” coloured numbers show the real time usage values.



Info:

The upper limit of the High Voltage is 120kV and the current output limit is 120μA.

d. Air and Powder Adjustments:



Air and Powder Adjustments

Picking the second option which is the Controlling via Air Flow, the user will see the below icons on the segments, Powder Transfer Air  and Auxiliary Air  will be set independently. This method is mostly used on Manual System Configurations.



Suggestion:

For the best surface finishing in automatic systems, it is best to adjust the air flow with Ratio Control.



Info:

Air Flows can be selected from C1-4 parameter and also can be seen as Nm³/h or lt/min.



Info:

Air Flows Control mode (as explained on installation) can be adjusted with C1-3.

The E-COAT Corona type powder gun includes High Voltage output the tip of the nozzle, powder output nozzle and nozzle air. This nozzle air can be adjusted. It should be noted that every other nozzle types’ optimal adjustment values are different. Nozzle air adjustment can be made from the second page of the interface from the segment. Like the other air adjustments the user can also see the values in Nm³/h or lt/min.



Nozzle Air Adjustment Segment



Suggestion:

As Factory Preset, for the Flat type nozzle groups the Nozzle Air Flow is set to 0,2 Nm³/S, for the Circle type and Deflector type nozzle groups it is set to 0,5 Nm³/S.

e. Correctional Factor Adjustment:

On the E-COAT+3 Master configuration screen, PCF1 and PCF2 includes two different powder ratio correction factors. One of the correction factors is to adjust the minimum powder level and the other one is to synchronize the system if there is more than one control unit available for use. The first parameter adjustment is 4.0 Nm³/S of total air and the powder ratio is %0 while there is 10gr of powder output. This ensures a better curve on the powder ratio control graphic and removes the “dull” zone. The second parameter is needed because of the multiple gun usage and the different sizes of the gun hoses in the automatic systems. PCF2 removes the possibility of different flow output rates on different guns in the same system thus a better surface finish.

The user should follow the procedure below when adjusting the correction factors.

1. The "FLOW CONTROL" parameter must be set to "Proportional". Press and hold the B1 interface button on the Main Page for 5 consecutive seconds and reach the SETUP PAGE. Then, press B1 button again to get back to the Main Page after making related changes.
2. On the Main page, the Total Air Flow must be adjusted to 4.0 Nm³/h or 67 lt/min. The "Powder %" must be set to %0.
3. Put a filter type-powder bag at the tip of the gun.
4. Press the trigger or trigger the device externally (if it is an automatic type) for a whole 60 seconds and stop triggering.
5. Weigh the net weight of the powder that is dissipated by the gun in to the powder bag at the end of 60 second.
6. The targeted net weight of the powder inside the bag must be 10-15 grams.
7. Decrease the PCF1 value if the powder is too much. Increase the PCF1 value if the powder amount is too low.
8. Optionally, after adjusting the Total Air to 4.0 and Powder Amount to % 0, the user can just trigger the device and can easily do that PCF1 adjustment in real time without any powder bag just by adjusting the PCF1 value while watching the powder amount that is being dissipated at the tip of the gun. The correct amount of paint can be barely seen as a little fog at the tip of the gun.



Warning:

DO NOT FORGET TO PRESS B1 BUTTON ONCE TO RETURN BACK TO MAIN PAGE AFTER MAKING ANY ADJUSTMENTS IN THE SETUP PAGES. B1 ALSO WORKS AS A SAVE BUTTON!

PCF-1 Correctional Factor Reference Table

Gun	Maximum Powder Output Correction Factor PCF1			
	Before Correction		After Correction	
1	PCF1 = 5 lt/min	22 gr.	PCF1 = 2 lt/min	13 gr.
2	PCF1 = 5 lt/min	14 gr.	PCF1 = 5 lt/min	14 gr.
3	PCF1 = 5 lt/min	3 gr.	PCF1 = 15 lt/min	12 gr.

After adjusting the PCF1 Minimum Powder Output Correction Factor, the user can adjust the PCF2 Powder Output Equalization Factor (%) procedure. This procedure is as follows:

1. On the Main Page, the Total Air Flow should be adjusted to 4,0Nm³/h or 67lt/min.
2. Also the Powder Ration should be adjusted to %80.
3. While on Main Page, Press and hold the B1 interface button for five (5) seconds to reach the Calibration Page. After this step, you must use a filter type powder bag to measure the powder output in one (1) minute.
4. Put the powder bag at the tip of the gun.
5. Press the trigger for a whole 60 seconds and stop the trigger.
6. Release the bag from the tip of the gun and weight it.
7. After measuring all the automatic guns' output, proceed to the next step.
8. Make the below calculation for all the automatic guns and get the necessary C-9 parameter.

$$PCF-2 = \frac{\text{Minimum Powder Output (g/mn)}}{\text{Measured Powder Output (g/mn)}} \times 100$$

9. Input the calculated parameter on the control unit.

After the input procedure, there will be a similar table like below.

PCF-2 Correctional Factor Reference Table

Gun	Minimum Powder Output Correction Factor PCF-2			
	Before Correction		After Correction	
1	PCF2 = %100	220 gr.	PCF2 = %100	220 gr.
2	PCF2 = %100	255 gr.	PCF2 = %86	220 gr.
3	PCF2 = %100	275 gr.	PCF2 = %80	220 gr.

d. TCP/IP Communication and Master/Slave Option:

E-COAT+3 Master controller unit has an optional connection to an automation system or to any other E-COAT+3 Master device. In this case, the parameters of the controller can be controlled by any TCP/IP based automation system or by any other E-COAT+3 Master device which is set as a “Master” in its network settings. Similarly, The E-COAT+3 Master Device can be set as a “Master” to be able to control other E-COAT+3 Master devices’ parameters where the other devices are set as “Slave” in their network settings of the network parameters can be reached in the second page of the “Configuration Parameters”.



NOTE:

The E-COAT+3 Master device does not include the Network Connector on itself as default. The “E-COAT ETHERNET SOCKET MODULE WITH PATCH CABLE” with order code “B07140513” should be ordered as an optional part for TCP/IP Network communication if needed.

Code Info	Preferences	Factory Preset
IP Address	IP Address of the device itself.	192.168.0.110
Subnet Mask	Subnet Mask of the Network which the device is connected.	192.168.0.1
Gateway	Gateway of the Network which the device is connected.	255.255.255.0
Master/ Slave	Master = The device is set as a commander in a network where the operational parameters of this device is sent to other devices. Slave = The device is set as a listener in a network where the operational parameters of the device is copied from a desired master device.	Slave
Master IP	Valid only when the device is set as a “Slave” in the network. The operational parameters of the device is copied from the Master device of which the IP parameters is pointed in this setting.	192.168.0.100
Network	OFF = Network Communication Disable ON = Network Communication Enabled	OFF

3.3.2 E-Coat+3 Pro Control Unit Operation

a. Creating and Saving a User Recipe



Recipe Segment

After adjusting the values from the control unit, the user can save the recipe for future usage. To save the current recipe, press and hold the segment button next to the recipe segment button for three seconds. You will see the recipe number flashing every 500ms. The user then chooses the recipe number for the current recipe. Turn the knob until the desired recipe number is selected. Once the number is selected the recipe can be saved.

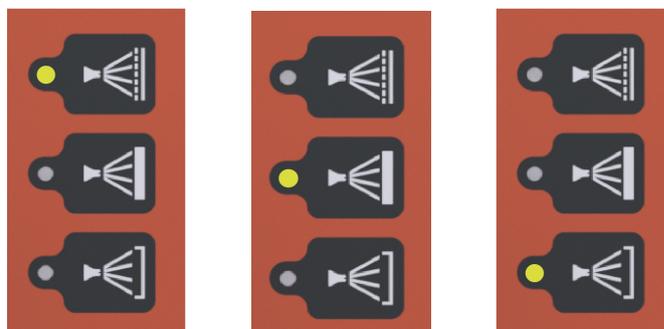
To save the recipe, press and hold the same segment button for three seconds. This time, the screen will start flashing every 200ms for 2 seconds and the recipe will be saved successfully. If instead of pressing and holding for three seconds, the user presses the button once, the current recipe will not be saved and the screen will turn to its first position.



Info:

The upper limit of the High Voltage is 100 kV and the current output limit is 100 μ A.

b. Predefined Recipe Usage



Predefined Recipe Recall Buttons

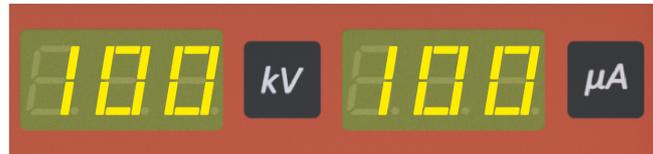
Pressing the first predefined recipe on the left side calls the flat surface coating application. After pressing, the screen automatically brings the P01 recipe and the LED indicator will light up. Similarly, if the user presses the button on the middle, the control unit brings up the P02 recipe which is the "Coating on Coated Surface", and if the user presses the right buttons the "Coating on Notched Surface". Recipe will be recalled and the proper LED will light up.

Predefined Recipe Working Parameters are located below

Predefined Recipe Name	High Voltage (kV)	Current (μ A)
Flat Surface Application	100	100
Coating on Coating Application	100	10
Notched Surface Application	100	22

b. High Voltage Preferences

As it is shown in the below figures, the values can be changed on the first two segment buttons. Once the value segment is selected, the user can adjust the values via rotating the knob on the device.



High Voltage and Current Adjustment Segments

The adjustments set the upper limits of both the High Voltage and Current Values. The values can change while gun operation, according to the coating application, and the type of workpiece. These values will also change according to the length between the workpiece and the tip of the gun. Once the gun is triggered the values can be read on the same segment.



Info:

The upper limit of the High Voltage is 100 kV and the current output limit is 100 µA.

b. Air and Powder Adjustments

E-COAT PRO Powder Coating Device includes manually adjustable pneumatic regulators with manometers. From top left to bottom right these are:

1. Supplementary Air
2. Powder Air



E-COAT+3 PRO Pneumatic Adjustment Regulators

After adjusting the values from the control unit, the user can save the recipe for future usage. To save the

3.4. Trigger

3.4.1 E-Coat+3 Master Control Unit Trigger

When triggered the Electrostatic Powder Application Control unit will start applying static electricity to the sprayed powder paint.

The trigger configuration can be done in two different ways.

1. Using the Gun Trigger (In a manual configuration)
2. If the POWER IN socket on the control unit is fed from the number three (3) meaning the terminal control unit's POWER IN socket number 3 feed, starting up a preconfigured equipment will be done via pressing the B1 interface  button. If the control unit is active, led will be lit. If the number three (3) cable socket is fed the powder paint will be blown it will be statically loaded.



Warning:

The 1.0 coded POWER IN socket's inner connections and the fuse connections at the other end should be done by the ELECTRON technicians at the installation. Electron does not accept any responsibility for the possible damage if the equipment is altered or used before installation.

C1 Parameter	B1 Button Status	System Operation
0 = Automatic	 Enabled	The device is ready to be triggered. The device will be triggered when mains phase voltage is applied to pin #3 of POWER IN socket.
	 Disabled	The device is disabled to be triggered. The device will not be triggered when mains phase voltage is applied to pin #3 of POWER IN socket.
1 = Manual (w/or w/out hopper)	 Enabled	AUX socket is powered continuously.
	 Disabled	AUX socket is disabled.
2 = Manual (Multicolor/Stirrer)	 Enabled	AUX socket is powered depending on triggering. AUX is kept powered during triggering and turns off after the time defined in parameter C3 following trigger release.
	 Disabled	AUX socket is disabled.

B1 Button Function Table

Pressing the gun trigger on the manual gun or using the electrical trigger on the automatic gun, if the high voltage and the air/powder ratio adjustments are done, the guns will be spraying statically loaded powder paint. The user can observe this occurrence from the green lit led (D-T marked)  in front of the control unit.

3.4.2 E-Coat+3 Pro Control Unit Trigger

When triggered the Electrostatic Powder Application Control unit will start applying static electricity to the sprayed powder paint.

The trigger configuration can be don in two different ways

1. Using the gun trigger. (In a manual configuration)
2. If the POWER IN socket on the control unit is fed from the number three (3) meaning the terminal control unit's POWER IN socket number 3 feed, starting up a preconfigured equipment will be done via pressing the B1 interface button. If the control unit is active led will be lit. If the number three (3) cable socket is fed the powder paint will be blown it will be statically loaded.



Warning:

The 1.0 coded POWER IN socket's inner connections and the fuse connections at the other end should be done by the ELECTRON technicians at the installation. Electron does not accept any responsibility for the possible damage if the equipment is altered or used before installation.

C1 Parameter	B1 Button Status	System Operation
0 = Automatic	 Enabled	The device is ready to be triggered. The device will be triggered when mains phase voltage is applied to pin #3 of POWER IN socket.
	 Disabled	The device is disabled to be triggered. The device will not be triggered when mains phase voltage is applied to pin #3 of POWER IN socket.
1 = Manual (w/or w/out hopper)	 Enabled	AUX socket is powered continuously.
	 Disabled	AUX socket is disabled.
2 = Manual (Multicolor/Stirrer)	 Enabled	AUX socket is powered depending on triggering. AUX is kept powered during triggering and turns off after the time defined in parameter C3 following trigger release.
	 Disabled	AUX socket is disabled.

B1 Button Function Table

Pressing the gun trigger on the manual gun or using the electrical trigger on the automatic gun, if the high voltage and the air/ powder ratio adjustments are done, the guns will be spraying statically loaded powder paint. The user can observe this occurrence from the green lit led (D-T marked)  in front of the control unit.

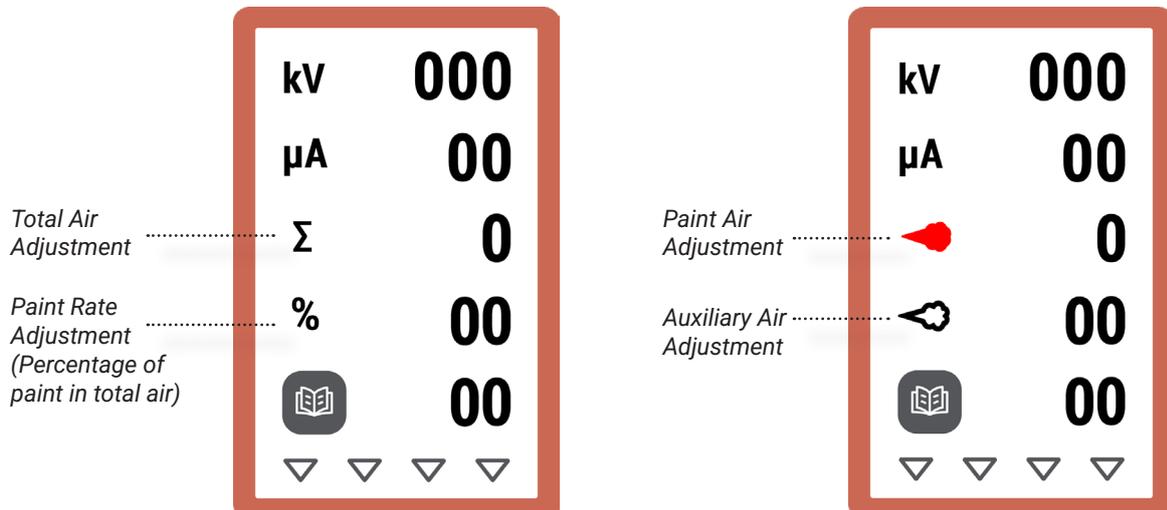
3.5. Use of E-COAT+3 Series Devices with E-FEED+3 VI INLINE

E-COAT+3 Series devices are divided into 2 different control units. These are called E-COAT+3 Pro and E-COAT+3 Master in increasing order according to the option levels. While the E-COAT+3 Master is able to keep the total air flow in the powder hose between the E-FEED+3 VI INLINE powder coating injector and the powder spray gun fully automatic at the total air volume set on the screen, this setting can be set on the E-COAT+3 Pro. It must be made by the user through the manometer regulators located on the front panel of this device.

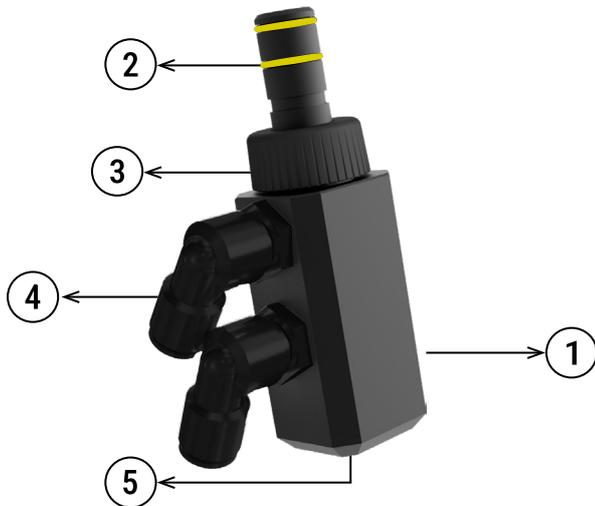
3.5.1 Use with E-COAT+3 MASTER Series Control Units

For making the "Paint Air" and "Auxiliary Air" settings in E-COAT+3 Master devices front panel the digital screenshots are as follows.

E-COAT+3 Master type devices allow the user to operate in a mode where both Auxiliary and Dye Air are adjusted independently and the total air flow in the Powder Coating hose and the paint ratio in this flow are adjusted automatically by the device at the desired levels. When the total air is set to fully automatic mode, the ECOAT+3 Master keeps the total air quantity entered on the screen constant by automatically adjusting the auxiliary air even if the paint ratio is changed. When the air settings are set to stand-alone mode, the E-COAT+3 Master device works in the same way as the +3 Pro device type, allowing both air to be set independently.



4. Cleaning and Maintenance



1. Injector Body
2. Conductive Gun Connection
3. Injecto nut
4. Elbow swivel record
5. Powder coating Inlet

• E-FEED+3 VI Inline Injector surface cleaning procedure is as follows.

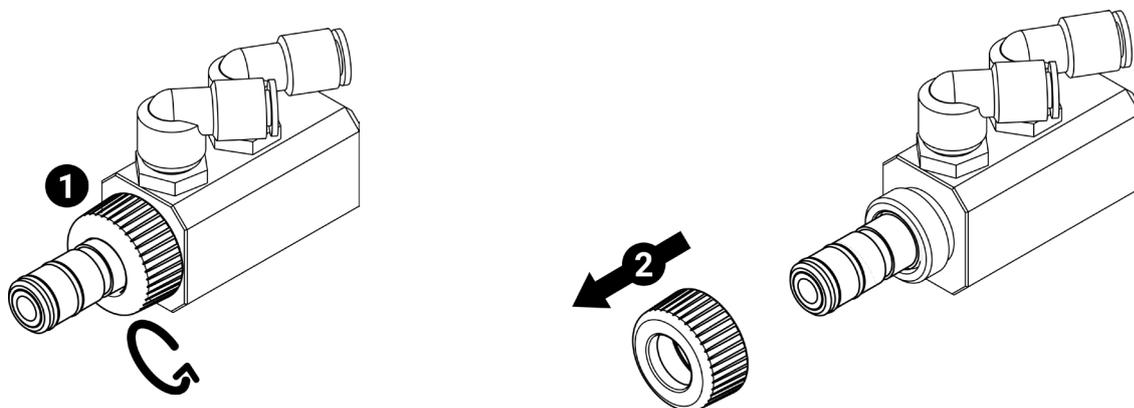
1. Disconnect the injector from the Cupor section tupe.
2. Remove the powder coating hose from the Conductive Gun Connector (2).
3. Clean the Gun Connection with oil and water-free compressed air.
4. Thoroughly clean the injector body (1) with oil and water-free compressed air, including the interior of the Powder coating Inlet (5). When pressurized air is applied to the Powder coating Inlet Area (5), Check to it will exit from the Gun Connection (2).
5. Install the syringe in place on the reservoir and insert the powder coating hose into the Gun Connector (1).



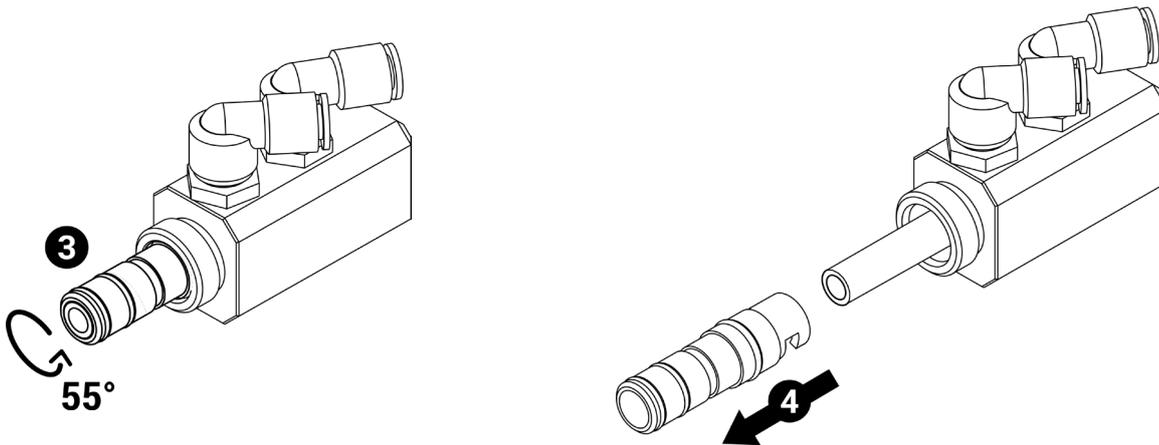
E-FEED+3 VI Inline Injector Powder Transmission System

4.1. Teflon Bushing Module

4.1.1 Inline Injector Gun Connector disassembly

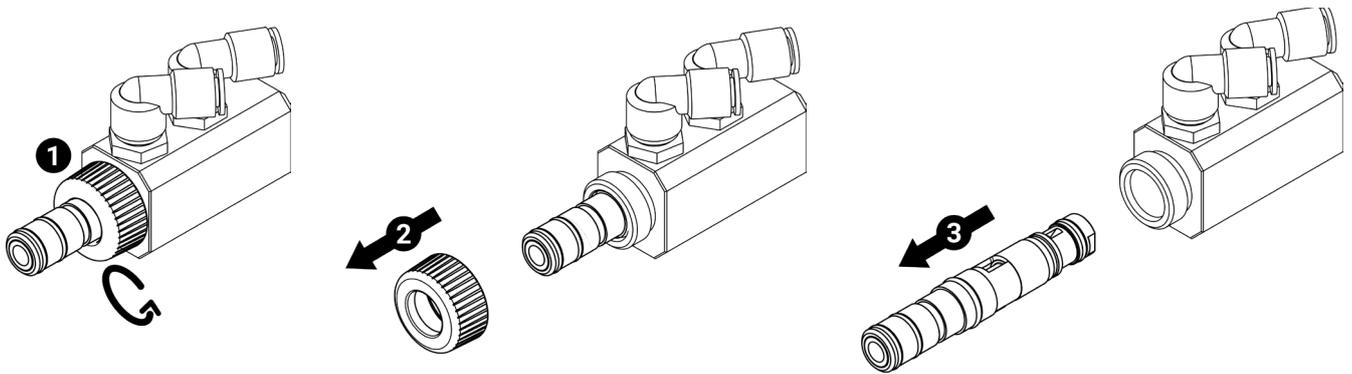


• Unscrew and remove the injector nut (1),(2)



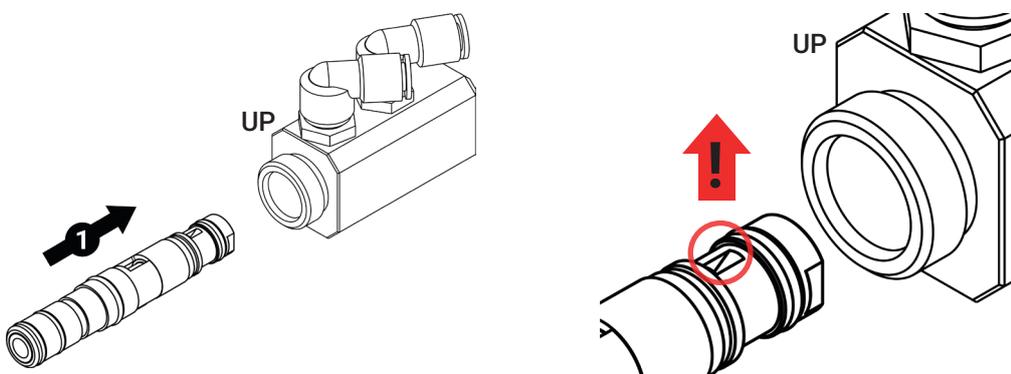
- Rotate the injector delivery system 55 degrees anti-clockwise (3)
- Inline gun connector, remove in one piece (4)

4.1.2 Inline Injector Powder Transmission System disassembly



- Unscrew and remove the injector nut (1),(2)
- Pull out the Powder Transmission System of the Inline Injector (3)

4.2. Inline Injector Nozzle Assembly Module



- When assembling the Powder Transmission System of the injector, it should be mounted with the air hole facing upwards.
- Connection of the Powder Transmission System with the E-FEED+3 VI Inline



Warning:

When attaching the powder transmission system to the injector, the areas shown on the parts of the system must be aligned with the shown line on the injector body.

5. E-GUN+3 Series (C1-C2) General Information

5.1. E-GUN+3 C1 General Information



Note:

E-GUN+3 C1 Manual Powder Coating Gun includes a 7 mt powder transfer cable.

5.1.1. Field o Application

E-GUN+3 C1 Manual Powder Coating Gun is designed to use with the organic coating powder. Any other usage of the gun is non-conform. Electron is not responsible for the non-conform usage.



E-GUN+3 C1 Powder Coating Gun

Explosion Protection	Ingress Protection
  II 2 D	IP64



Note:

Explosion Protection of the E-GUN+3 C1 Powder Coating Gun is only valid if the gun is used with Electron E-COAT+3 Master and Master P Control Units with proper connections don't by the trained personnel. The control unit must be earthed with a resistance below 1 M Ohm. Unless the right Zones are defined and the gun is setup without instructed, Electron is not responsible from any damage or potential damage.

Common User Mistakes

- Trying to coat without grounding the part
- Enamel Powder use
- Not calibrating the powder, supplementary and nozzle airs.
- Humid Powder use

Conformity between Products

Electron E-GUN+3 C1 manual electrostatic spray gun can be used with the products below:

- E-COAT+3 Master
- E-COAT+3 Master P
- E-FEED V2 or E-FEED+3 INJ Injector
- E-FEED AP

5.1.2 Technical Data

5.1.2.1 Elektrikal Data

E-GUN+3 C1 Powder Coating Gun	
Input Voltage (Nominal)	20 Vp-p
Frequency	17 kHz (Average)
Output Voltage (Nominal)	120 kV
Polarity	Negative (Optionally Positive)
Output Current (Max.)	120 μ A
High Voltage Indicator	Gun back LED
Explosion Protection	EX 2mJ T6
Working Temperature	0 °C - +40 °C (32 °F - +104 °F)
Surface Temperature (Max.)	85°C (+185 °F)
Ingress Protection	IP 64
Certification	  II 2 D

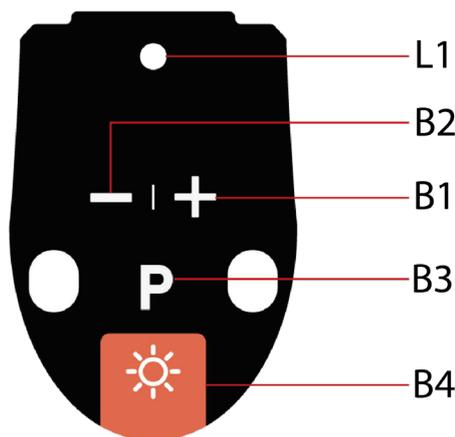
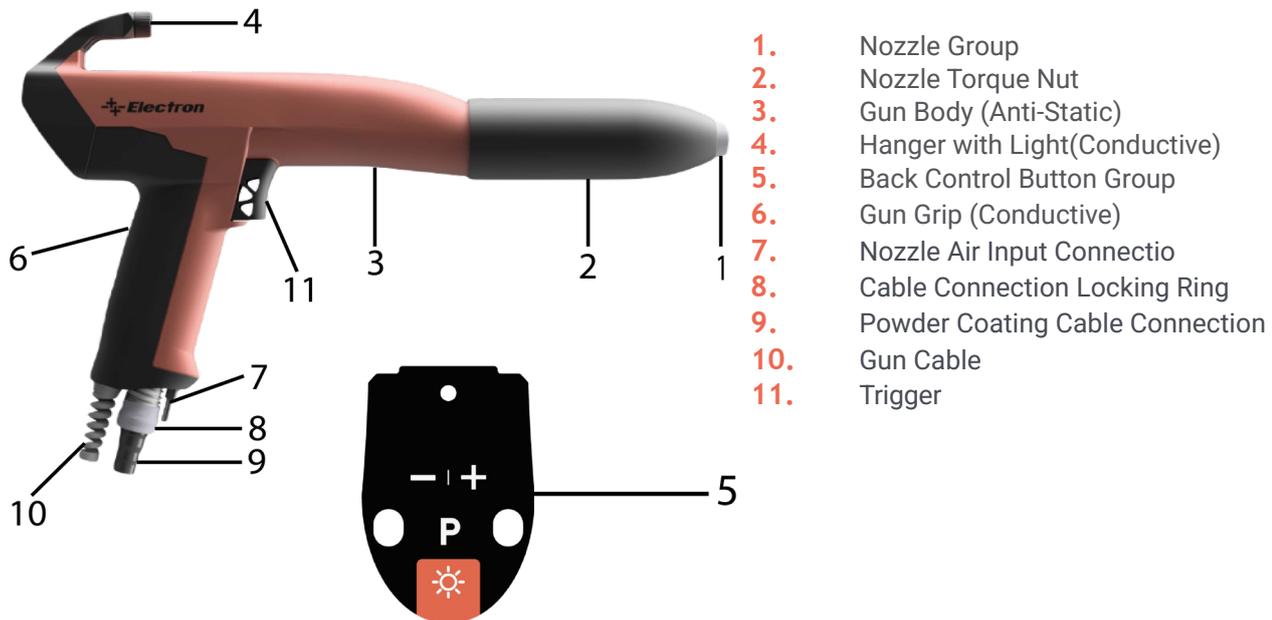
5.1.2.2 Weight Data

E-GUN+3 C1 Manual Powder Coating Gun	
Weight	495 g

5.1.2.3 Usable Data

E-GUN+3 C1 Manual Powder Coating Gun	
Plastic Coating Powder	Conform
Metallic Coating Powder	Conform
Enamel Coating Powder	Non-Conform

5.1.3. Design and Functions



UI	Function
L1	High Voltage Indicator (relevant to brightness)
B1	Selected Item Increment Button (If nothing is selected, Powder Increment Button)
B2	Selected Item Decrement Button (If nothing is selected, Powder Decrement Button)
B3	Segment Selection/Cleaning Mode Selection
B4	Gun Light Button

5.1.4. Lighting Function

The lighting function works in two options.

- 0- Depends on Trigger (11).
- 1- Depends on Interface Button (B4).

Depends on Trigger: In trigger-based operation, the light is on for the duration of the trigger, and turns off automatically after 10 seconds when the trigger stops. When the interface (light button) is pressed, the light blinks permanently. Thus, the trigger-dependent mode can be turned on/off.

Depends on Interface Button: When the light button on the back of the gun is pressed (inspection mode), the light turns on and turns off automatically after a while.

- Lighting Function



- Light On



- Light Off



5.2. E-GUN+3 C2 General Information



Note:

E-GUN+3 C2 Manual Powder Coating Gun includes a 7 mt powder transfer cable.

5.2.1. Field of Application

E-GUN+3 C2 Manual Powder Coating Gun is designed to use with the organic coating powder. Any other usage of the gun is non-conform. Electron is not responsible for the non-conform usage.



Explosion Protection	Ingress Protection
  II 2 D	IP64



Note:

Explosion Protection of the E-GUN+3 C2 Powder Coating Gun is only valid if the gun is used with Electron ECOAT+3 PRO and Master P Control Units with proper connections don't by the trained personnel. The control unit must be earthed with a resistance below 1 M Ohm. Unless the right Zones are defined and the gun is setup without instructed, Electron is not responsible from any damage or potential damage.

Common User Mistakes

- Trying to coat without grounding the part
- Enamel Powder use
- Not calibrating the powder, supplementary and nozzle airs.
- Humid Powder use

Conformity between Products

Electron E-GUN+3 C2 manual electrostatic spray gun can be used with the products below:

- E-COAT+3 PRO
- E-FEED V2 or E-FEED+3 INJ

5.2.2 Technical Data

5.2.2.1 Elektrikal Data

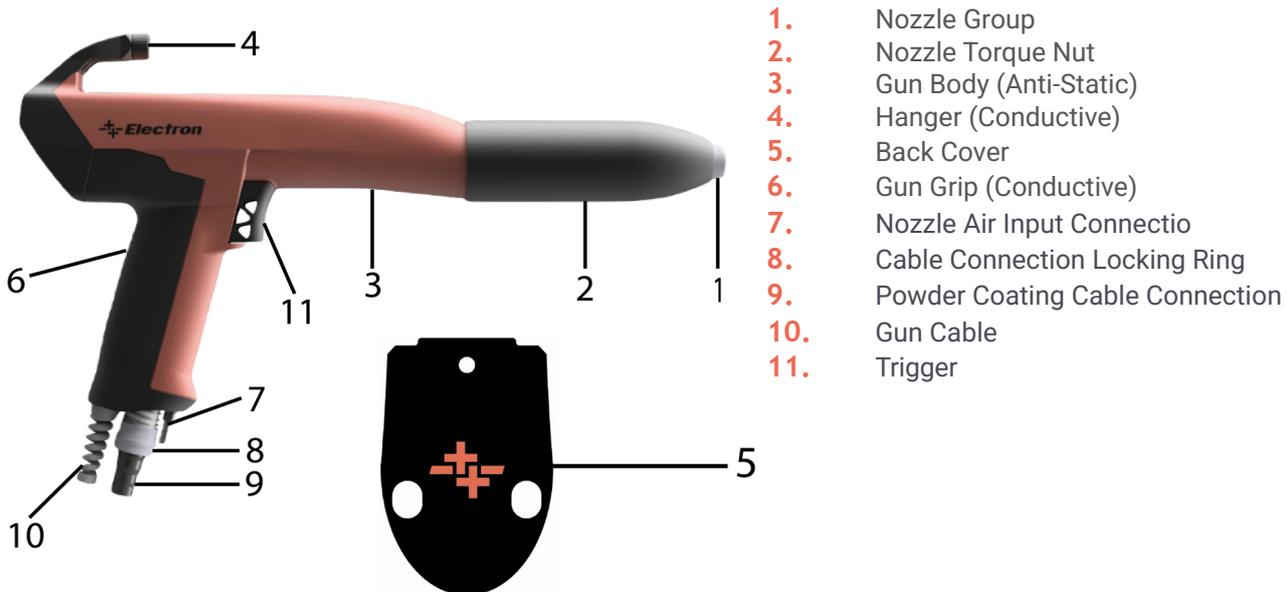
E-GUN+3 C2 Powder Coating Gun	
Input Voltage (Nominal)	20 Vp-p
Frequency	17 kHz (Average)
Output Voltage (Nominal)	100 kV
Polarity	Negative (Optionally Positive)
Output Current (Max.)	100 µA
High Voltage Indicator	Gun back LED
Explosion Protection	EX 2mJ T6
Working Temperature	0 °C - +40 °C (32 °F - +104 °F)
Surface Temperature (Max.)	85°C (+185 °F)
Ingress Protection	IP 64
Certification	  II 2 D

5.2.2.2 Weight Data

E-GUN+3 C2 Manual Powder Coating Gun	
Weight	495 g

5.2.2.3 Usable Data

E-GUN+3 C2 Manual Powder Coating Gun	
Plastic Coating Powder	Conform
Metallic Coating Powder	Conform
Enamel Coating Powder	Non-Conform



6. Optional Attachments

- FastPurge™ Fast Cleaning Module
- FastCorona™ De-Ionizer Ring
- Nozzle Extensions Types
- Different Nozzle Types
- Gun Cable Extension



Note:

For more information please check the Spare Parts Selection Guide.

7. Working Principle

7.1. High Voltage Generation

Electrostatic Powder Coating Control Unit sends at most 20 Vp-p valued 17 kHz electrical signal to the E-GUN+3's. This signal which travels through the gun cable to the gun reaches an item called "Cascade" which multiplies the voltage. This voltage multiplier system is made from two tiers one of which is the transformer (1). This transformer gets the signal up to a voltage and its then delivered to the second tier (2) where there is capacitor and diodes. The signal gets rectified and multiplied. This multiplied signal is delivered to the pre resistor which ensures the safety of the electricity level differences then to the output nozzle group. This high voltage is first loaded to the carbon ring then the tip of the nozzle and transferred to the powder paint while operating.



E-CASCADE+3

7.2. Flat Type Nozzle Structure

Flat Type Nozzle creates a hand fan shape on the powder while operating and also ensures that the powder is loaded as intended. The nozzle loads the high voltage from the output center to the powder. The high voltage electrode reaches to the tip of the nozzle from a white conical material. This conical isolator and the electrode has to stay clean at all times so the nozzle air should be arranged accordingly. Check the E-COAT+3 Master manual for the preference setup.

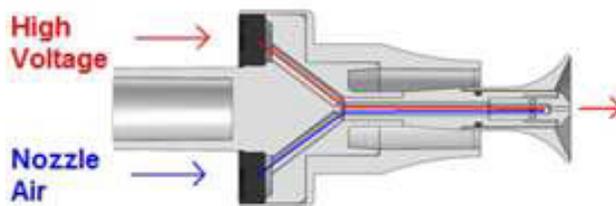


Warning:

The corrugated surface of the carbon ring must face out. If it is inserted opposite, the gun can be damaged.

7.2.1. Deflector Type Nozzle Structure

Deflector type nozzle creates a cloud like pattern as the powder paint comes out from the gun. The nozzle loads the powder with high voltage. High voltage electrode travels through a cylindrical white material to the tip of the nozzle. This isolator and the electrode should stay clean at all times so the nozzle air has to be set accordingly. Check the E-COAT+3 Master Control Unit guide for the calibration instructions.



7.2.2. Fast Corona Ring

The Fast Corona Ring is an optional extension for the gun, allowing for a better surface quality when coating with the powder coating equipment.

The performance of the gun with Fast Corona Ring is convincing due to its very good charging and very high deposition rate as well as an improved penetration into Faraday cages. The distance between nozzle and workpiece can be reduced to 100 mm without influencing the surface finish. In this way, the orange peel effect is minimized in cases where more delicate powder coating needs to be performed.

Before fitting the Fast Corona ring, make sure that the connection and the plug-in connector are free from grease and powder, otherwise the electric contact cannot be guaranteed.



E-GUN+3 C1/C2 Fast Corona Ring Assembly

8. Cleaning and Maintenance

8.1. Cleaning

8.1.1. Gun Body Cleaning

Daily:

- Clean the body of the gun with pressurized air and a clean towel.
- Remove the nozzle torque nut.
- Remove the gun nozzle and the electrode and clean the gun with pressurized air.

Weekly:

- Remove the powder paint hose.
- Clean the powder paint input of the gun with pressurized air.
- Clean the powder paint hose starting from the injector.



Warning:

The following solvents may not be used to clean the gun:

Ethylene chloride, acetone, ethyl acetate, methyl ethyl ketone, methylene chloride, premium gasoline, turpentine, tetrachloromethane, toluene, trichloroethylene, xylene!

8.1.2. Nozzle Cleaning

Every other shift or at the end of a working day:

- Remove the nozzle torque nut.
- Remove the gun nozzle and clean both the electrode and the nozzle.
- Clean all the powder thoroughly. Never try to scratch the body with a strong material.

Weekly:

- Check the nozzle group for scratches. Change the nozzle group using the spare parts list if needed.

8.2. Maintenance

E-GUN+3 C1 type manual and C3 type automatic coating guns is designed to be maintained with minimum effort.

- Clean the powder gun body with a clean towel.
- Make an eye check on the gun cable and input hoses.
- Change the powder and pneumatic hoses if needed.

8.3. Part Change

The user can only change the consumables of the gun and some of the E-GUN+3 coating gun parts.



Note:

Operations like Changing the Cascade, Trigger mechanism or Gun Cable can only be done by an ELECTRON® approved personnel.

9. Troubleshooting

9.1. E-Coat+3 Master Series Control Units

The failures which are mentioned above can be observed from the “kV” titled segment in the front panel of the device. The fault should be fixed before starting the device and the device should be shut down and start up from the MAIN SWITCH.

- The all faults in the user interface are explained below.

Failure	Possible Failure Reason	Solution
Powder Paint is being blown from the gun but the paint doesn't hold on the material. (No High Voltage Output)	<ol style="list-style-type: none"> The material is not earthed The kV parameter is set to 0 The signal from the gun does not reach to the Cascade. 	<ol style="list-style-type: none"> Earth the material or improve the grounding. Set the kV parameter above 0 Check the connection between the gun Cascade and the Socket Group for a possible short circuit inside the gun.
The gun trigger is working and the High Voltage is working but there is no powder output.	<ol style="list-style-type: none"> Blockage in the powder route Tearing or disconnection between the injector and the control unit. 	<ol style="list-style-type: none"> Remove the blockage in the powder route. Change the Air or Powder Ratio other than 0 on the control unit. Remove the blockage or fix the disconnection.
There isn't any output High Voltage or Powder Output.	<ol style="list-style-type: none"> Gun cable is disconnect Gun cable is damaged Short Circuit or damage in the Gun Trigger grouping 	<ol style="list-style-type: none"> Plug the cable. Check for the damage or change the cable Check the grouping for short circuit or damage and change the trigger group if needed.
The interface buttons are not working as intended.	<ol style="list-style-type: none"> The Control Unit front panel membrane has a short circuit or damaged. The Control Unit is not correctly configured. 	<ol style="list-style-type: none"> Change the keypad of the membrane. Check the entire configuration of the Control Unit and redo the configuration if needed.
The rotary Knob is not changing any values on the screen.	<ol style="list-style-type: none"> The segment is not chosen The Knob is damaged 	<ol style="list-style-type: none"> Please select the segment that you want to change. Check the Rotary Knob Nut.

Failure	Explanation	Suggestions
There isn't any high voltage and the control unit is flashing with kV and μ A signs	<ol style="list-style-type: none"> Gun cable is not connected. The gun cable is connected but not well fixed to the socket Gun cable is damaged Cascade is damaged. 	<ol style="list-style-type: none"> Connect the gun hose. Fix the cable to the socket. Consult an ELECTRON expert.
Too much multicolor or hopper fluidization	<ol style="list-style-type: none"> Fluidization air is much then desired. 	<ol style="list-style-type: none"> Check the regulator and turn it off if necessary.
Powder Paint is being blown from the gun but the paint doesn't hold on the material (No High Voltage Output)	<ol style="list-style-type: none"> Blockage in the powder route. The Air or Powder Ratio segment is set to 0 Tearing or disconnection between the injector and the control unit. Ca f the preferences are adjusted in a well manner, the proportional valve inside the gun might be damaged 	<ol style="list-style-type: none"> Purge in the powder route Change powder ratio (%) Check the connection between the injector and the control unit. Consult an ELECTRON expert
Pressing the trigger doesn't start the control unit (The LED in front of the control unit is not lit)	<ol style="list-style-type: none"> Gun cable is not connected. 	<ol style="list-style-type: none"> Gun cable is not connected. The gun cable is connected but not well fixed to the socket Gun cable is damaged
Parameters at the installation are configured but the powder pattern is not well.	<ol style="list-style-type: none"> Teflon bushing in the injector's life cycle is ended. Nozzle life cycle is ended. Pneumatic hoses are damaged/broken or plugged. The air channels are plugged Injector jet's life cycle is ended. 	<ol style="list-style-type: none"> Change the Teflon bushing. Change the nozzle Fix the pneumatic hoses or change them if needed. Clean the injector and the filters. Change any necessary parts. Change the injector jet.
Vibration Problems (Multicolor Units)	<ol style="list-style-type: none"> Vibration does not work. 	<ol style="list-style-type: none"> Press B1 Button to activate Check the connection between Consult an Electron expert

9.2. E-Coat+3 Pro Series Control Units

The failures which are mentioned above can be observed from the “kV” titled segment in the front panel of the device. The fault should be fixed before starting the device and the device should be shut down and start up from the MAIN SWITCH.

The other faults in the user interface are explained below

Failure	Possible Failure Reason	Solution
There isn't any output High Voltage or Powder Output.	<ol style="list-style-type: none"> 1. Gun cable is disconnected. 2. Gun cable is damaged 3. Short Circuit or damage in the Gun Trigger grouping 4. The control unit is in automatic configuration but the B1 interface button's LED is not lit. 	<ol style="list-style-type: none"> 1. Plug the cable. 2. Check for the damage or change the cable 3. Check the grouping for short circuit or damage and change the trigger group if needed. 4. Press the B1 button to activate the automatic unit.
The interface buttons are not working as intended.	<ol style="list-style-type: none"> 1. The Control Unit front panel membrane has a short circuit or damaged. 2. The Control Unit is not correctly configured. 	<ol style="list-style-type: none"> 1. Change the keypad of the membrane. 2. Check the entire configuration of the Control Unit and redo the configuration if needed.
The rotary Knob is not changing any values on the screen.	<ol style="list-style-type: none"> 1. The segment is not chosen. 2. The Knob is damaged. 	<ol style="list-style-type: none"> 1. Please select the segment that you want to change. 2. Change the Rotary Knob.

Failure	Possible Failure Reason	Solution
Powder Paint is being blown from the gun but the paint doesn't hold on the material (No High Voltage Output)	<ol style="list-style-type: none"> 1. The material is not earthed 2. the kV or μA parameter is set to 0 3. The signal from the gun does not reach to the Cascade. 	<ol style="list-style-type: none"> 1. Earth the material or improve the grounding. 2. Set the kV or μA parameter above 0. 3. Consult an ELECTRON expert.
The gun trigger is working and the High Voltage is working but there is no powder output.	<ol style="list-style-type: none"> 1. Blockage in the powder route 2. The Air or Powder Ratio segment is set to 0 3. Tearing or disconnection between the injector and the control unit. 4. If the preferences are adjusted in a well manner, the proportional valve inside the gun might be damaged 	<ol style="list-style-type: none"> 1. Blockage in the powder route 2. The Air or Powder Ratio segment is set to 0 3. Tearing or disconnection between the injector and the control unit. 4. Consult and ELECTRON expert
Pressing the trigger doesn't start the control unit (The LED in front of the control unit is not lit)	<ol style="list-style-type: none"> 1. Gun trigger is damaged 	<ol style="list-style-type: none"> 1. Consult and ELECTRON expert
Parameters at the installation are configured but the powder pattern is not well.	<ol style="list-style-type: none"> 1. Teflon bushing in the injector's life cycle is ended. 2. Nozzle life cycle is ended. 3. Pneumatic hoses are damaged/broken or plugged. 4. The air channels are plugged. 5. Injector jet's life cycle is ended 	<ol style="list-style-type: none"> 1. Change the Teflon bushing. 2. Change the nozzle 3. Fix the pneumatic hoses or change them if needed. 4. Clean the injector and the filters. Change any necessary parts. 5. Change the injector jet.

9.3. E-Gun+3 Series (C1-C2)

Failure	Explanation	Suggestions
There isn't any high voltage and the control unit is flashing with kV and μ A signs	<ol style="list-style-type: none"> 1. Gun cable is not connected. 2. The gun cable is connected but not well fixed to the socket. 3. Gun cable is damaged. 4. Cascade is damaged. 	<ol style="list-style-type: none"> 1. Connect the gun hose. 2. Fix the cable to the socket. 3. Consult an ELECTRON expert.
Powder Paint is being blown from the gun but the paint doesn't hold on the material (No High Voltage Output)	<ol style="list-style-type: none"> 1. Injector jet's life cycle is ended 2. Blockage in the powder route 3. The Air or Powder Ratio segment is set to 0. 4. Tearing or disconnection between the injector and the control unit 5. If the preferences are adjusted in a well manner, the proportional valve inside the gun might be damaged 	<ol style="list-style-type: none"> 1. Purge in the powder route 2. Change powder ratio (%) 3. Check the connection between the injector and the control unit. 4. Consult an ELECTRON expert
Pressing the trigger doesn't start the control unit (The LED in front of the control unit is not lit)	<ol style="list-style-type: none"> 1. Gun trigger is damaged 	<ol style="list-style-type: none"> 1. Consult an ELECTRON expert
Parameters at the installation are configured but the powder pattern is not well.	<ol style="list-style-type: none"> 1. Teflon bushing in the injector's life cycle is ended. 2. Nozzle life cycle is ended. 3. Pneumatic hoses are damaged/ broken or plugged. 4. The air channels are plugged. 5. Injector jet's life cycle is ended 	<ol style="list-style-type: none"> 1. Change the Teflon bushing 2. Change the nozzle 3. Fix the pneumatic hoses or change them if needed. 4. Clean the injector and the filters. Change any necessary parts. 5. Change the injector jet.
The gun trigger is working and the High Voltage is working but there is no powder output.	<ol style="list-style-type: none"> 1. Teflon bushing in the injector's life cycle is ended. 2. Nozzle life cycle is ended. 3. Pneumatic hoses are damaged/ broken or plugged. 4. The air channels are plugged. 5. Injector jet's life cycle is ended 	<ol style="list-style-type: none"> 1. Blockage in the powder route 2. The Air or Powder Ratio segment is set to 0 3. Tearing or disconnection between the injector and the control unit. 4. Consult and ELECTRON expert

9.4. E-COAT+3 Master Device Error Codes

Code	Description	Criteria	Solution
HIGH VOLTAGE			
E0	NO LOAD	CASCADE IS DETECTED BUT NO LOAD IS DETECTED AT OUTPUT	Device to Gun output/Gun cable is open-circuited or cascade is defective. Check Gun, Gun Cable or Cascade Connections
E1	OVER CURRENT	OVER CURRENT DETECTED AT DEVICE to GUN OUTPUT. OSCILLATION OUTPUT IS TURNED OFF.	Device to Gun output/Gun cable is short-circuited or cascade is defective. Check Gun, Gun Cable for any possible short-circuits. Check Cascade.
E2	NO GROUND	WEAK EARTHING of DEVICE	Improve Earthing connection to the device chassis. Check for proper earthing of common earthing node.
COMMUNICATION MAINBOARD-GUN			
E3	NO GUN	NO GUN or CASCADE IS DETECTED. OSCILLATION OUTPUT IS TURNED OFF.	Device to Gun output/Gun cable is open-circuited or cascade is defective or original Electron cascade is not found. Check Gun, Gun Cable or Cascade Connections.
PNEUMATIC			
E8	SPP AIR HIGH	SUPPLEMENTARY AIR IS TOO HIGH COMPARED TO THE CONVEYING AIR.	Lower supplementary air value or increase value for conveying air to equalize air volume to the injector
E9	CNV AIR HIGH	CONVEYING AIR IS TOO HIGH COMPARED TO THE CONVEYING AIR.	Lower conveying air value or increase value for conveying air to equalize air volume to the injector
POWER SUPPLY			
E16	LOW BATT	BACKUP BATTERY IS LOW	Change Battery on Board in the Device
EQUIPMENT MEMORY (EEPROM)			
E17	EEPROM ERROR	EEPROM ERROR	Contact with Electron

9.5. E-COAT+3 Pro Device Error Codes

Troubleshoot Code	Explanation	Suggestions
kV and μ A segments fully blinking "255"	Feedback Signal Failure	<ul style="list-style-type: none"> • Check the gun cables for a possible tearing • Check the connection between the gun Cascade and the Socket Group inside the gun. <ul style="list-style-type: none"> • Check Cascade for Multifunction.

10. Parts and Accessories



Product	Product Name	Order Code
1	E-LAB+3 MASTER DI (MASA TİP + INLINE+3)	A06ELAB30
2	E-LAB+3 PRO DI (MASA TİP + INLINE+3)	A06ELAB31
3	E-LAB+3 TABLE TYPE CONSOLE	B07ECM015

10.1. E-Coat+3 Master Control Unit

Control Unit Type	Order Code
E-COAT+3 MASTER CONTROL UNIT	B07ECMU01+3



Part No	Part Name	Order Code	Qty
1	E-COAT+3 DEVICE CASE FRAME	B07EC5108	1
2	E-COAT+3 MASTER FRONT MEMBRANE SET	B07EC3001	1
3	E-COAT+3 CONTROL UNIT CASE	B07EC5101	1
4	INCREMENTAL ENCODER	ELON12002	1



Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
B07POWER01	E-COAT MANUAL DEVICES POWER CABLE (3m)	N/A	✓
B07POWER02	E-COAT AUTOMATIC DEVICES POWER CABLE (4 m)	N/A	✓
B07140513	E-COAT ETHERNET SOCKET MODULE WITH PATCH CABLE	N/A	N/A

10.2. E-Coat+3 Pro Control Unit

Control Unit Type	Order Code
E-COAT+3 PRO Control Unit	B07ECPU03



Part No	Part Name	Order Code	Qty
1	E-COAT+3 CONTROL UNIT FRAME	B07EC5108	1
2	E-COAT+3 PRO FRONT MEMBRANE	ETKT04013	1
3	0-1 KEY Ø22 STAINLESS ORANGE RING LED	ELBS01001	1
4	E-COAT+3 CONTROL UNIT CASE	B07EC5101	1
5	INCREMENTAL ENCODER	ELON12002	1



Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
B07POWER01	E-COAT MANUAL DEVICES POWER CABLE (3m)	N/A	✓
B07POWER02	E-COAT AUTOMATIC DEVICES POWER CABLE (4 m)	N/A	✓

10.3. E-Gun+3 Series (C1-C2)



Part No	Part Name	Order Code	Qty
1	E-GUN+3 SERIES (C1-C2)	*	*
1.1	E-GUN+3 C1	B07EGC100+3	1
1.2	E-GUN+3 C2	B07EGC200+3	1
2	E-FEED+3 VI INLINE TYPE INJECTOR	B07FEEDVI-3	1
3	CUP POWDER COATING EASY LOCK TYPE	*	*
3.1	CUP POWDER COATING 500 ML EASY LOCK TYPE	AKUA03136	1
3.2	CUP POWDER COATING 1000 ML EASY LOCK TYPE	AKUA03138	1
3.3	E-FEED+3 INLINE TYPE INJECTOR SUCTION PIPE - ORING	B07SPFEEDVI-01	1



Part No	Order Code	Part Name	Wearing Part
1	B07EGC100+3	E-GUN+3 C1 MANUEL POWDER COATING GUN	N/A

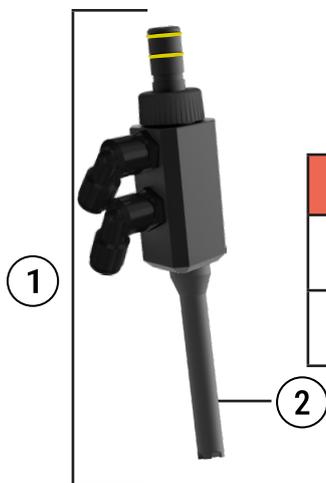


Part No	Order Code	Part Name	Wearing Part
1	B07EGC200+3	E-GUN+3 C2 MANUEL POWDER COATING GUN	N/A

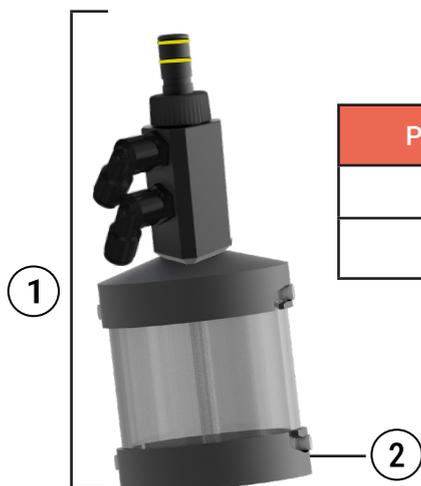
10.4. E-Feed+3 VI INLINE



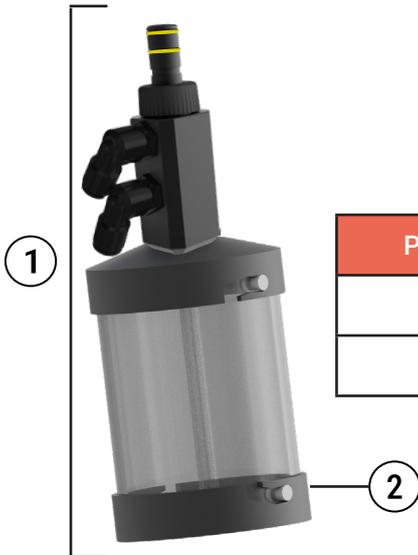
Part	Product Name	Order Code
1	E-FEED+3 VI INLINE TYPE INJECTOR	B07FEEDVI+3



Part	Product Name	Order Code
1	E-FEED+3 VI INLINE TYPE INJECTOR WITH SUCTION PIPE	B07FEEDVI-P
2	E-FEED+3 INLINE TYPE INJECTOR SUCTION PIPE - ORING	B07SPFEEDVI-01



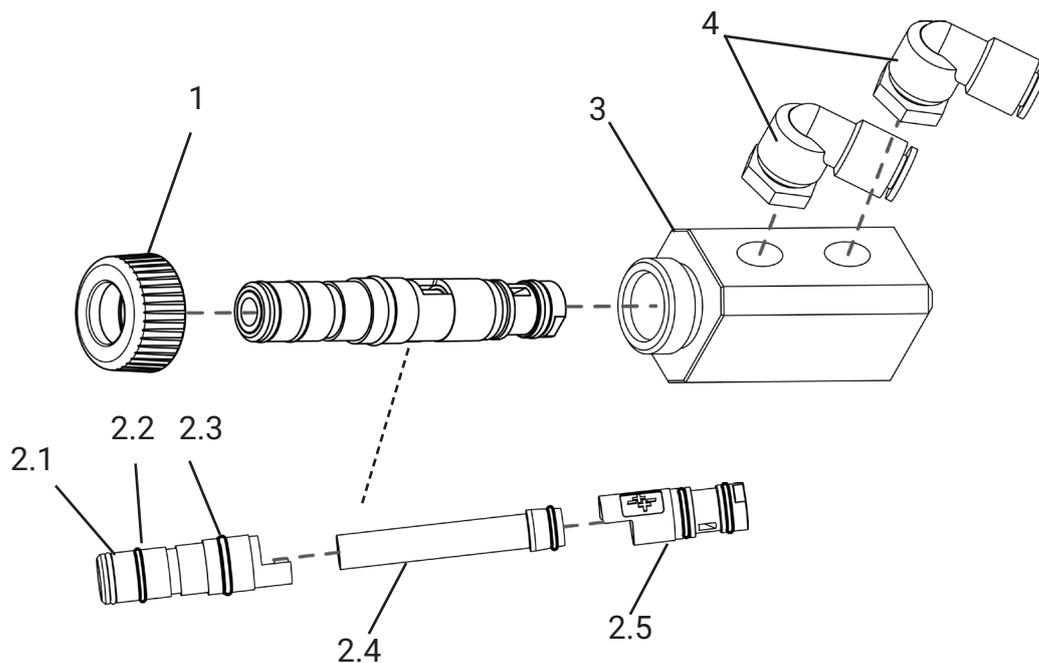
Part	Product Name	Order Code
1	E-FEED+3 VI INLINE TYPE INJECTOR 500 CUP	B07FEEDVI-500
2	CUP POWDER COATING 500 ML EASY LOCK TYPE	AKUA03136



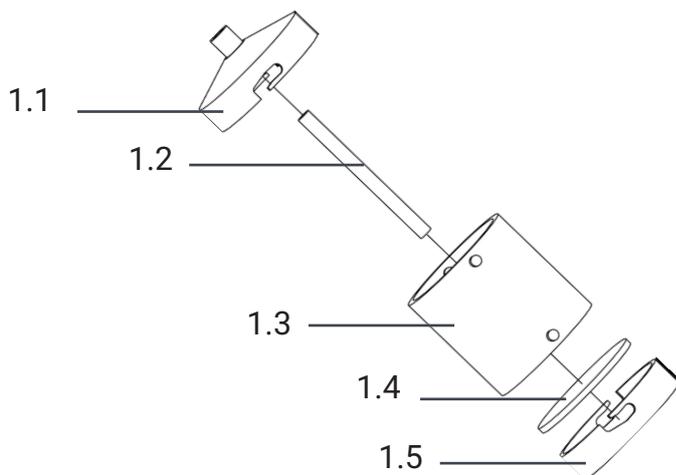
Part	Product Name	Order Code
1	E-FEED+3 VI INLINE TYPE INJECTOR 1000 CUP	B07FEEDVI-1000
2	CUP POWDER COATING 1000 ML EASY LOCK TYPE	AKUA03138

11. Spare Materials

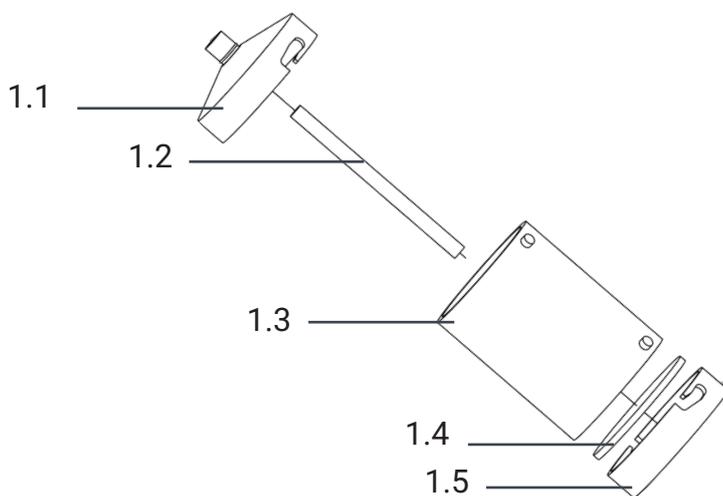
11.1 Spare Materials of E-Feed+3 VI INLINE



Part No	Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
1	B10540005	E-FEED V2-V3 INJECTOR NUT	N/A	N/A
2.1	TRTM03122	E-FEED+3 VI INLINE GUN INPUT	N/A	✓
2.2	IZOR02001	O-RING SILICONE (YELLOW) Ø12X1,5	✓	✓
2.3	IZOR01051	O-RING Ø13X2 NBR70	✓	✓
2.4	B07620001	E-FEED+3 VI INLINE TEFLON BUSHING - ORING	✓	✓
2.5	B07610031	E-FEED+3 INJECTOR NOZZLE-ORING	✓	✓
3	TRTM03123	E-FEED+3 VI INLINE BODY	N/A	N/A
4	PNRD01039	ELBOW SWIVEL UNION 1/8'-Ø8 MALE	N/A	N/A

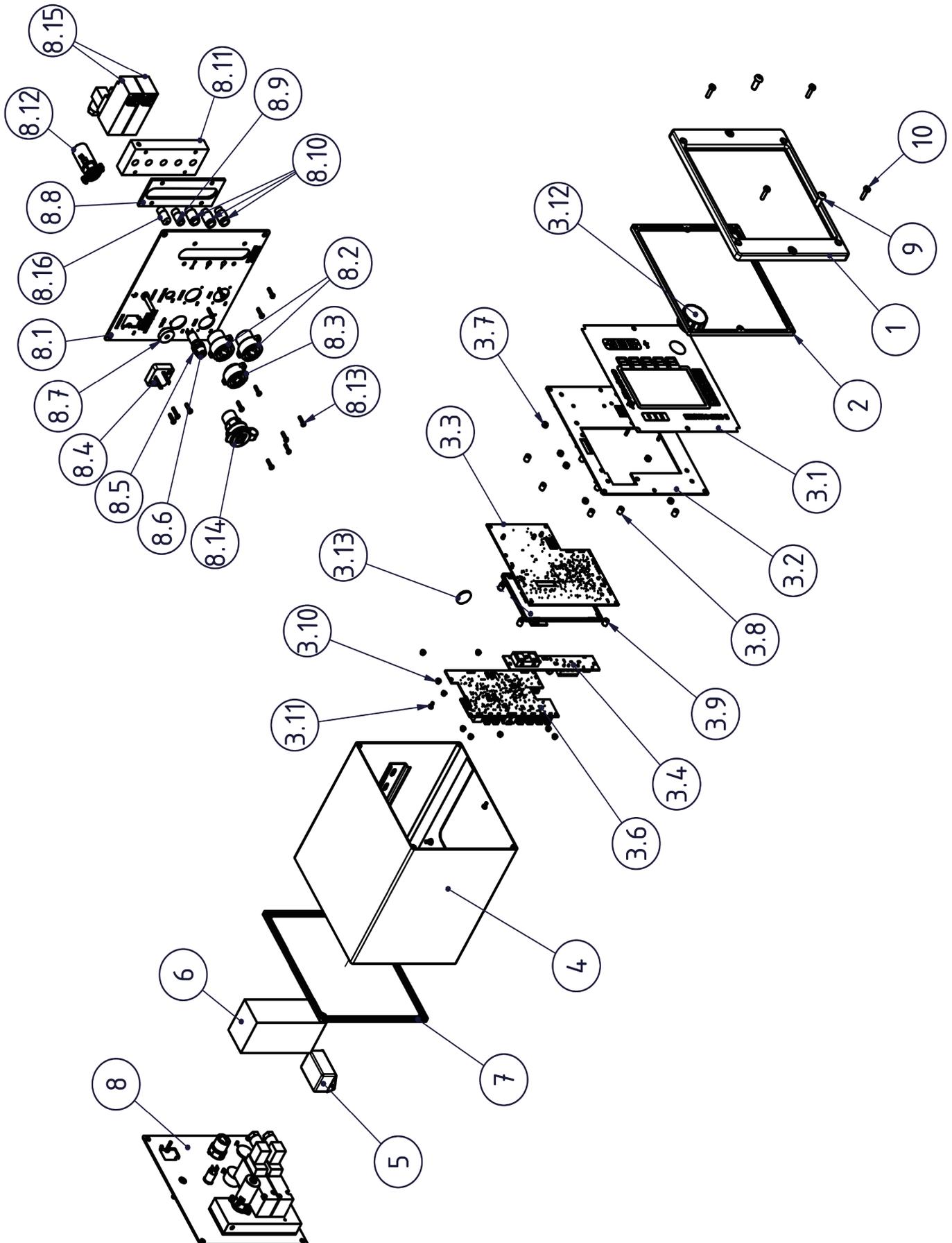


Part No	Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
1	B07FEEDVI-500	E-FEED+3 VI INLINE TYPE INJECTOR 500 CUP	N/A	N/A
1.1	AKUA03165	CUP POWDER COATING TOP LOCKING NUT O-RING	N/A	N/A
1.2	AKUA03163	CUP POWDER COATING 500 ML INNER TUBE Ø10XL118 WITH O-RING	N/A	N/A
1.3	AKUA03161	CUP POWDER COATING 500 ML INTERMEDIATE TRANSPARENT CYLINDER Ø90XL91.5 WITH LOCKING PROTRUSION	✓	✓
1.4	AKUA03159	CUP POWDER COATING Ø90X4 FLUIDIZATION PLATE	N/A	N/A
1.5	AKUA03160	CUP POWDER COATING BOTTOM LOCKING NUT	N/A	N/A



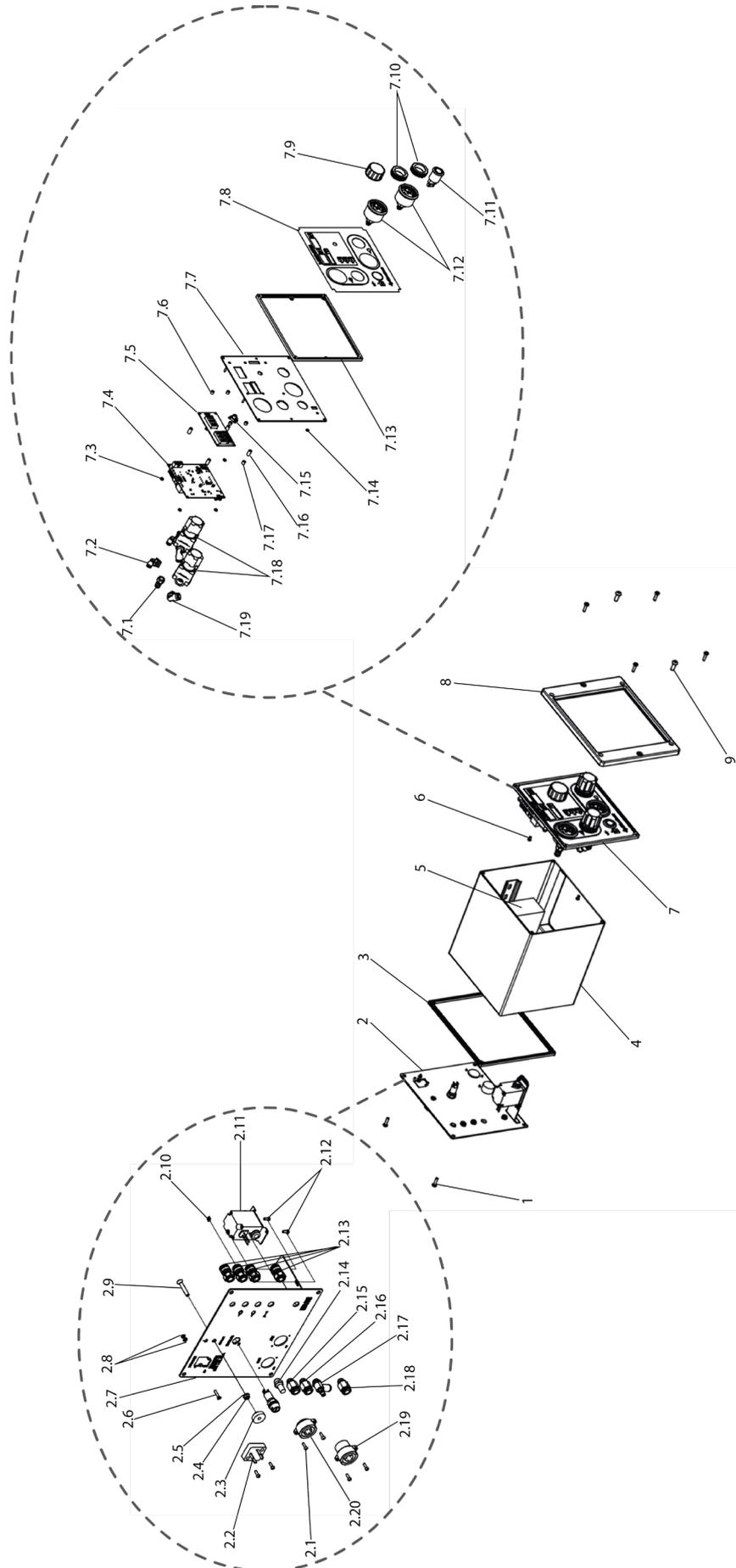
Part No	Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
1	B07FEEDVI-1000	E-FEED+3 VI INLINE TYPE INJECTOR 1000 CUP	N/A	N/A
1.1	AKUA03165	CUP POWDER COATING TOP LOCKING NUT O-RING	N/A	N/A
1.2	AKUA03164	CUP POWDER COATING 1000 ML INNER PIPE Ø 10XL200,40 WITH O-RING	N/A	N/A
1.3	AKUA03162	CUP POWDER COATING 1000 ML INTERMEDIATE TRANSPARENT CYLINDER Ø90XL91.5 WITH LOCKING PROTRUSION	N/A	N/A
1.4	AKUA03159	CUP POWDER COATING Ø90X4 FLUIDIZATION PLATE	✓	✓
1.5	AKUA03160	CUP POWDER COATING BOTTOM LOCKING NUT	N/A	N/A

11.2. Spare Materials of E-Coat+3 Master Control Unit



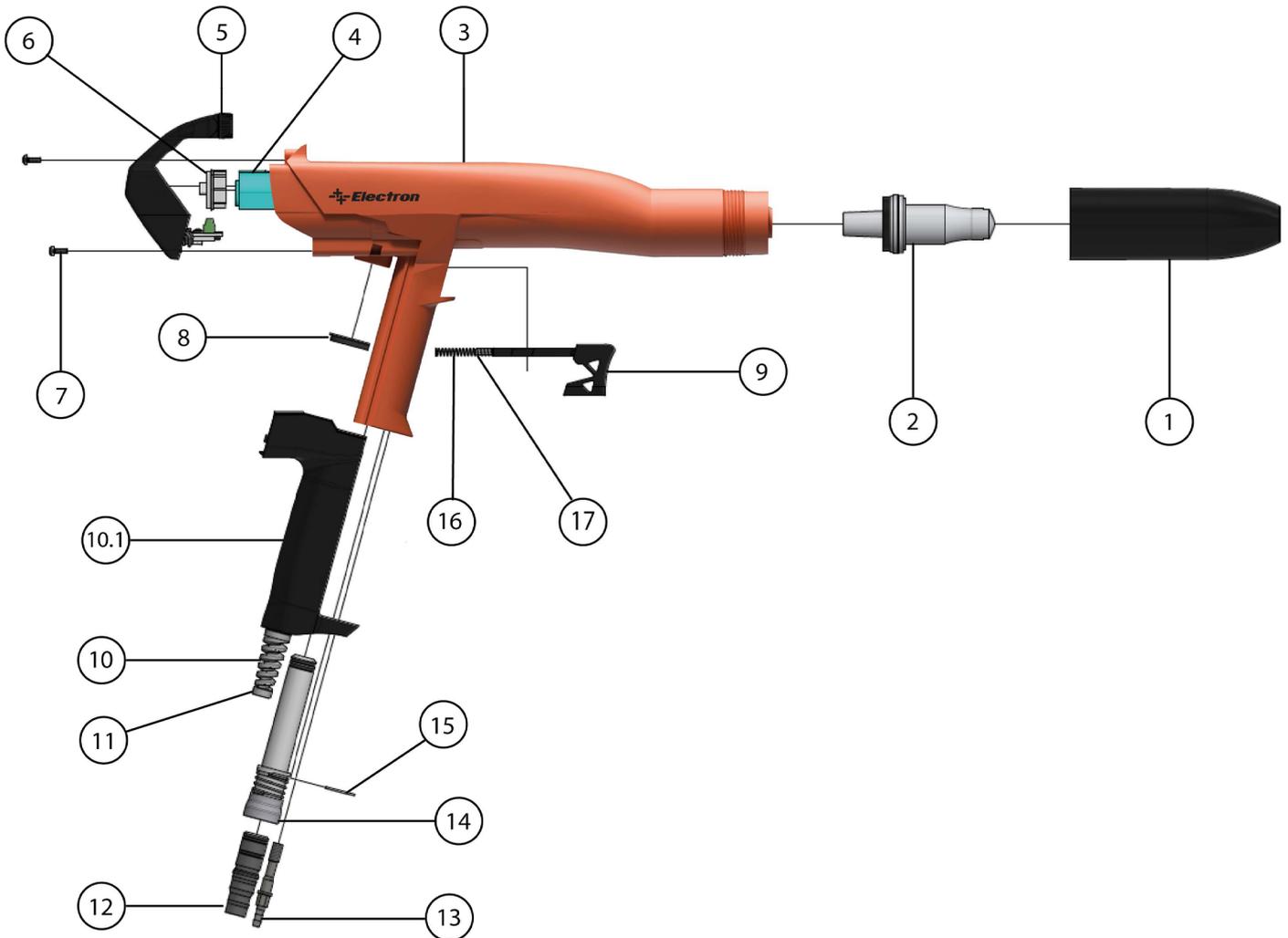
Part No	Part Name	Order Code
1	E-COAT+3 DEVICE CASE FRAME	B07EC5108
2	E-COAT+3 FRONT SEALING GASKET	IZCS01016
3	E-COAT+3 MASTER FRONT MEMBRANE SET	B07EC3001
3.1	E-COAT+3 MASTER FRONT MEMBRANE	ETKT04014
3.2	E-COAT+3 MASTER FRONT ALUMINUM SHEET	B07EC5103
3.3	E-COAT+3 MASTER DISPLAY BOARD	B07500030P
3.4	E-COAT+3 MASTER POWER CARD	ELON09030
3.5	E-COAT+3 MASTER ROTARY CARD (NOT SHOWN)	B07500031
3.6	E-COAT+3 MASTER MAINBOARD	B07500029P
3.7	NYLON SPACER 3 MM	ELDE05003
3.8	NYLON SPACER 6 MM	ELDE05005
3.9	NYLON SPACER 7 MM	ELDE05009
3.10	NUT M3	BESM01002
3.11	SCREW M3X6	BECV01058
3.12	KNOB ROTARY	ELON12003
3.13	BATTERY	ELDE03002
4	E-COAT+3 MASTER DEVICE CASE	B07EC5101
5	EMI LINE FILTER 3A	ELON05003
6	SMPS 50W 220V-24V	ELON10022
7	E-COAT+3 MASTER BACK SEALING GASKET	IZCS01017
8	E-COAT+3 MASTER BACK SHEET ASSEMBLY	*
8.1	E-COAT+3 MASTER BACK SHEET	B07EC5104
8.2	4 PIN FEMALE CONNECTOR	ELKS03001
8.3	7 PIN FEMALE CONNECTOR	ELKS03003
8.4	POWER IN SOCKET	ELKS10004
8.5	FUSE HOLDER	ELDE06006
8.6	FUSE 1,6 A	ELDE06002
8.7	GROUNDING NUT	TRTM05017
8.8	GASKET EPDM	IZCS01003
8.9	PNEUMATIC PUSH IN MALE CONNECTOR 1/8" - Ø6	PNRD01010
8.10	PNEUMATIC PUSH IN MALE CONNECTOR 1/8" - Ø8	PNRD01011
8.11	VALVE ISLAND V2	TRTM04137
8.12	PROPORTIONAL VALVE FOR NOZZLE AIR SET	B07ECV001
8.13	SCREW M3X10	BECV01002
8.14	ETHERNET SOCKET	ELKS09002
8.15	PROPORTIONAL VALVE FOR PAINT/AUX AIR SET	B07ECV002
8.16	PNEUMATIC SILENCER	PNDP01001
9	M6X16 E-COAT CONTROL UNIT FRAME NUT	BECV03029
10	M4X15 YSB SCREW	BECV01009

11.3. Spare Materials of E-Coat+3 Pro Control Unit

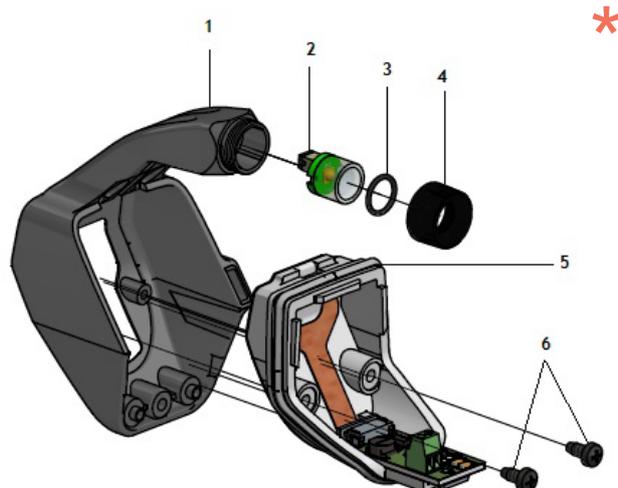


Part No	Part Name	Order Code
1	SCREW M3X6 YSB	BECV01058
2	E-COAT+3 PRO BACK SHEET GROUP	*
2.1	STRAIGHT COUPLING 1/8"-Ø4 FEMALE	PNRD01031
2.2	SHORT COUPLING 1/4" Ø4 MALE SWIEVELLING ELBOW	PNRD03001
2.3	NUT M3	BESM01002
2.4	E-COAT PRO LED CARD (7 SEGMENT)	B07500004P
2.5	E-COAT PRO/BASIC MAINBOARD	B07500003P
2.6	DISTANCE PLASTIC 5 MM	ELDE05004
2.7	E-COAT+3 PRO FRONT ALUMINUM SHEET ASSEMBLY	B07EC5016
2.8	E-COAT+3 PRO FRONT MEMBRANE	ETKT04013
2.9	KNOB ROTARY	ELON12003
2.10	RAGULATOR PANNEL CAGE NUT	PNPE01003
2.11	0-1 KEY Ø22	ELBS01001
2.12	PNEUMATIC MANOMETER Ø40X6 BAR	PNPE07003
2.13	E-COAT+3 CONTROL UNIT FRONT GASKET	IZCS01016
2.14	NUT M3	BESM01002
2.15	ENCODER INCREMENTAL	ELON12002
2.16	DISTANCE PLASTIC 12 MM	ELDE05006
2.17	DISTANCE PLASTIC 6 MM	ELDE05005
2.18	REGULATOR 1/4" 0-8,5 BAR	PNPE01001
2.19	SHORT SWIEVELLING ELBOW COUPLING 1/4"-Ø8 MALE	PNRD01035
3	E-COAT+3 CONTROL UNIT BACK GASKET	IZCS01017
4	E-COAT+3 DEVICE CASE	B07EC5101
5	SMPS 65W DIN RAIL TYPE	ELON10022
6	SCREW M3X6 YSB	BECV01058
7	E-COAT+3 PRO MEMBRANE GROUP	*
7.1	SCREW M3X10 YSB	BECV01002
7.2	SOCKET VALVE A TYPE	ELKS10004
7.3	GROUNDING NUT (M5X20)	TRTM05017
7.4	NUT M5	BESM01004
7.5	WASHER M5	BEPL04008
7.6	SCREW M3X15 YHB	BECV02002
7.7	E-COAT+3 PRO CONTROL UNIT BACK SHEET	B07EC5017
7.8	NUT M3	BESM01002
7.9	SCREW M5X30 YHB	BECV02010
7.10	NUT M3	BESM01002
7.11	SOLENOID VALVE	PNPE04011
7.12	SCREW M3X8 YSB	BECV01001
7.13	STRAIGHT COUPLING 1/8" - Ø8 FEMALE	PNRD01027
7.14	SILENCER SINTER 1/8" M3	PNDP01006
7.15	STRAIGHT COUPLING 1/8"-Ø8 MALE BLUE	PNRD01042
7.16	COUPLING 1/8"-Ø8 MALE RED	PNRD01016
7.17	SPEED ADJUSTMENT ELBOW COUPLING 1/8"-Ø6	PNRD03035
7.18	PNEUMATIC STRAIGHT COUPLING 1/8" - Ø8 MALE ORANGE	PNRD01011
7.19	SOCKET BINDER RD24 SCREW TYPE 4 PIN FEMALE	ELKS03001
7.20	SOCKET BINDER RD24 SOLDERED TYPE 7 PIN FEMALE	ELKS03003
8	E-COAT+3 DEVICE CASE FRAME	B07EC5108
9	DEVICE FRAME HEX SOCKET BUTTON HEAD BOLT M6X16	BECV03029

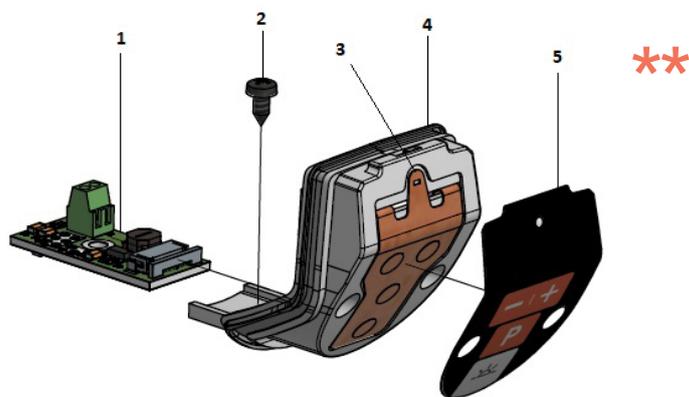
11.4. Spare Materials of E-Gun+3 Series (C1-C2)



PART #	ORDER CODE	PART NAME	Wearing Part	RECOMMENDED STOCK PARTS
1	B10631007	E-GUN+3 NOZZLE TIGHTENING NUT	N/A	N/A
2	B07531002	E-GUN+3 FLAT HEAD GROUP	✓	✓
3	B10631001	E-GUN+3 MANUAL GUN PLASTIC BODY (COMPLETE)	✓	✓
4	B07EGCN02	E-CASCADE+3	N/A	✓
5	B07BC0003	E-GUN+3 BACK COVER (COMPLETE)	N/A	✓
5.1	B07EGK002	E-GUN+3 LED COMPLETE SET	N/A	✓
6	ENEM04009	E-GUN+3 ISOLATION GASKET	N/A	✓
7	BECV01001	M3X8 YSB BOLT	N/A	N/A
8	ENEM04011	E-GUN+3 HANDLE GASKET	N/A	✓
9	B07531003	E-GUN+3 MANUAL GUN TRIGGER (COMPLETE)	N/A	N/A
10	B07531005	E-GUN+3 MANUAL GUN HANDLE SET (COMPLETE)	N/A	N/A
10.1	B10631006	E-GUN+3 MANUAL GUN HANDLE PLASTIC	N/A	N/A
11	ELKA03008	E-GUN+3 SPIRAL TIP HOSE FITTINGS	N/A	N/A
12	B07EC0004	E-GUN+3 POWDER HOSE CONNECTION w/ O-RING	N/A	✓
13	TRTM08279	E-GUN+3 NEEDLE AIR INLET Ø8XL50	N/A	N/A
14	B07531004	E-GUN+3 MANUAL GUN POWDER INLET TUBE	✓	✓
15	B06CE22001	E-GUN+3 POWDER HOSE LOCKING	N/A	N/A
16	BEDH09013	E-GUN+3 CHROME TRIGGER SPRING	N/A	N/A
17	BEDH14008	E-GUN+3 CYLINDRICAL TRIGGER MAGNET	N/A	N/A



PART #	ORDER CODE	PART NAME	WEARING PART	RECOMMENDED STOCK PARTS
1	B10631008	E-GUN+3 C1 BACK COVER	N/A	✓
2	B07EGK002	E-GUN+3 LED LIGHT (COMPLETE)	N/A	N/A
3	IZOR01076	O-RING Ø8X1	✓	✓
4	B10631004	E-GUN+3 C1 LIGHT COVER PLASTIC	N/A	✓
5	B10631009	E-GUN+3 BUTTON BODY	N/A	✓
6	BECV09001	SCREW 3X6,5 PLASTIC PYSB METALLIC	N/A	N/A



PART #	ORDER CODE	PART NAME	WEARING PART	RECOMMENDED STOCK PARTS
1	B07EGK001	E-GUN+3 C1 MANUEL GUN CARD (COMPLETE)	N/A	✓
2	BECV09001	SCREW 3X6,5 PLASTIC PYSB METALLIC	N/A	N/A
3	B07LG5007	FLEX PCB	✓	✓
4	ENEM04010	E-GUN+3 BUTTON BODY GASKET	N/A	✓
5	ETKT03075	E-GUN+3 BACK KEYPAD LEXAN	N/A	✓



*
** The marked products are only used in E-Gun+3 C1.

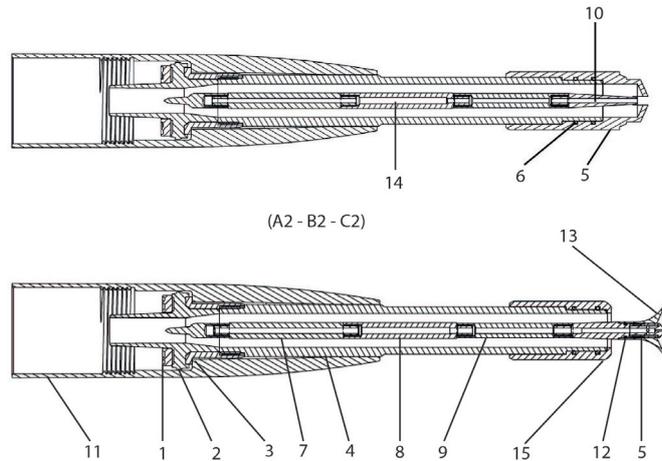


EXTENSION HEAD GROUPS - FLAT



EXTENSION HEAD GROUPS - DEFLECTOR (A1/B1/C1)

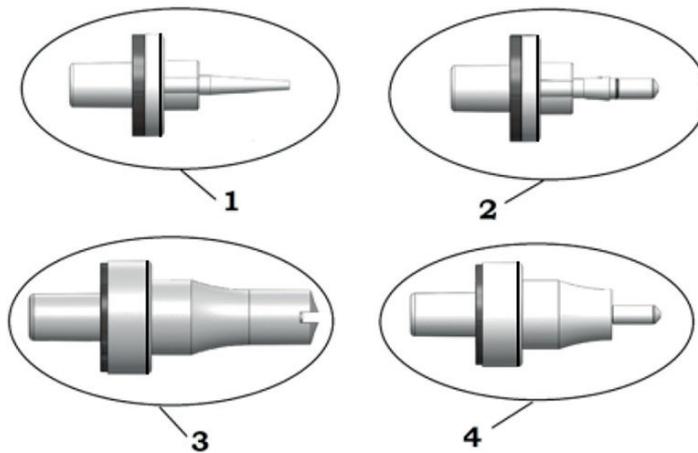
EXTENSION HEAD GROUPS - DEFLECTOR (A1/B1/C1)



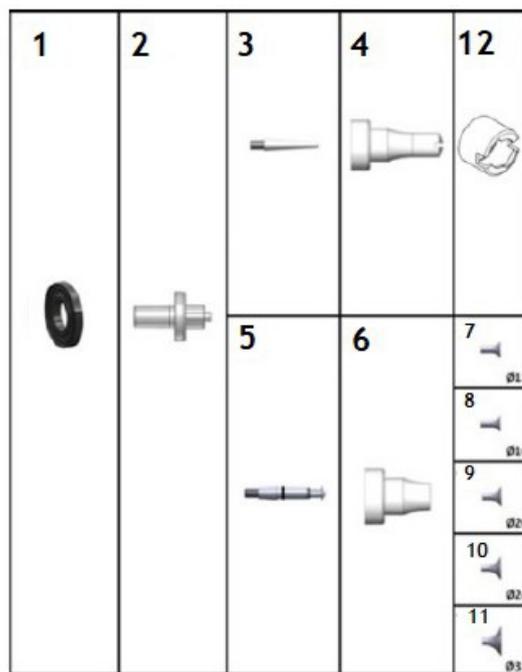
(A2 - B2 - C2)

If any extension head assembly is used, the gun is no longer comply with the explosion protection regulation.

PART #	ORDER CODE	PART NAME	WEARING PART	RECOMMENDED STOCK PARTS
A1	B07EXT031D	E-GUN+3 150 MM EXTENSION HEAD GROUP - DEFLECTOR	N/A	N/A
A2	B07EXT032F	E-GUN+3 150 MM EXTENSION HEAD GROUP - FLAT	N/A	N/A
B1	B07EXT032D	E-GUN+3 250 MM EXTENSION HEAD GROUP - DEFLECTOR	N/A	N/A
B2	B07EXT032F	E-GUN+3 250 MM EXTENSION HEAD GROUP - FLAT	N/A	N/A
C1	B07EXT033D	E-GUN+3 400 MM EXTENSION HEAD GROUP - DEFLECTOR	N/A	N/A
C2	B07EXT033F	E-GUN+3 400 MM EXTENSION HEAD GROUP - FLAT	N/A	N/A
1	TRTM08282	E-GUN+3 CARBON RING Ø31	✓	✓
2	B10631003D	E-GUN+3 ELECTRODE BODY W/RESISTANCE	N/A	N/A
3	ENEM01049	E-GUN ANGLED-EXTENSION ELECTRODE FEMALE PART	N/A	N/A
4	*	EXTENSION ELECTRODE (MALE)	N/A	N/A
4.1	TRTM03109	150 MM EXTENSION ELECTRODE (MALE)	N/A	N/A
4.2	TRTM03113	250 MM EXTENSION ELECTRODE (MALE)	N/A	N/A
4.3	TRTM03108	400 MM EXTENSION ELECTRODE (MALE)	N/A	N/A
5	TRTM01049	E-GUN+3 ANGLED-EXTENSION ELECTRODE FLAT CAP	✓	✓
6	IZOR01007	O-RING Ø18X1,5	N/A	N/A
7	TRTM02017	EXTENSION ELECTRODE RESISTOR SHAFT ADDITIONAL PART	N/A	N/A
8	TRTM02018	EXTENSION ELECTRODE RESISTOR SHAFT T PART	N/A	N/A
9	ENEM01048	EXTENSION ELECTRODE RESISTOR SHAFT FRONT T PART	N/A	N/A
10	TRTM01022	E-GUN+3 FLAT HEAD GROUP CONICAL ISOLATOR	N/A	N/A
11	TRTM03111	E-GUN+3 EXTENSION TYPE TIGHTENING NUT	N/A	N/A
12	B07524502	E-GUN HEAD GROUP SHAFT SET W/ DEFLECTOR	N/A	✓
13	*	DEFLECTOR	N/A	N/A
13.1	ENEM01044	DEFLECTOR Ø16	✓	✓
13.2	ENEM01045	DEFLECTOR Ø20	✓	✓
13.3	ENEM01046	DEFLECTOR Ø24	✓	✓
14	ELON01012	RESISTANCE 15 MΩ 1/4 W (for every 150 mm)	N/A	N/A
15	TRTM01050	EXTENSION-ANGLED ELECTRODE DEFLECTOR CAP	N/A	✓



Part No	Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
1	B07531006	E-GUN+3 FLAT ELECTRODE GROUP	✓	✓
2	B07531007	E-GUN+3 ELECTRODE GROUP WITH DEFLECTOR	✓	✓
3	B07531002	E-GUN+3 FLAT HEAD GROUP	✓	✓
4	B07531008	E-GUN+3 HEAD GROUP WITH DEFLECTOR	✓	✓



Part No	Order Code	Part Name	Wearing Part	RECOMMENDED STOCK PARTS
1	TRTM08282	E-GUN+3 Ø35 CARBON RING	✓	✓
2	B10631003D	E-GUN+3 ELECTRODE BODY	✓	✓
3	TRTM01022	E-GUN+3 FLAT HEAD GROUP CONICAL INSULATOR	✓	✓
4	TRTM01046	E-GUN+3 FLAT CAP	✓	✓
5	B07524503	E-GUN+3 DEFLECTOR HEAD ASSEMBLY SHAFT SET	✓	✓
6	TRTM01048	E-GUN+3 DEFLECTOR CAP	✓	✓
7	TRTM03013	E-GUN+3 Ø13 DEFLECTOR	✓	✓
8	ENEM01044	E-GUN+3 Ø16 DEFLECTOR	✓	✓
9	ENEM01045	E-GUN+3 Ø20 DEFLECTOR	✓	✓
10	ENEM01046	E-GUN+3 Ø24 DEFLECTOR	✓	✓
11	ENEM01067	E-GUN+3 Ø32 DEFLECTOR	✓	✓
12	TRTM03112	E-GUN+3 FLAT CAP PATTERN ADJUSTER	✓	✓

12. Service and Maintenance Table

DATE	MAINT. TYPE -Weekly -Yearly -Service	MAINT. OR SERVICE PERSONNEL	PROCEDURE CHANGED PARTS NOTES	CONTROL SUPERVISOR

13. Product Life and Warranty

13.1. Product Life

13.1.1 E-Coat+3 Master

- The economic life of E-COAT+3 Master is approximately 10 years.
- This product life is highly dependent on the periodic maintenances and spare part changes in a timely manner. Improper maintenance will lead to lower product life.
- SİSTEM TEKNİK A.Ş. warrants supplying the needed service and the spare parts for the entire product life.

13.1.2 E-Coat+3 Pro

- The economic life of E-COAT+3 Pro is approximately 10 years.
- This product life is highly dependent on the periodic maintenances and spare part changes in a timely manner. Improper maintenance will lead to lower product life.
- SİSTEM TEKNİK A.Ş. warrants supplying the needed service and the spare parts for the entire product life.

13.2. Warranty and Warranty Conditions

- The control unit is warranted for production and parts failure for 2 (two) years.
- Spare parts that are changed from the warranty are free-of-charge.
- The parts that are supplied in the system which are not produced by SİSTEM TEKNİK A.Ş. are warranted with their own manufacturers and their own conditions.
- SİSTEM TEKNİK A.Ş. will not be held responsible for the improper usage of the machine or any unauthorized usage. These are not in the warranty.
- SİSTEM TEKNİK A.Ş. will not be held responsible for any malfunctions that may occur when grounding conditions are not met.

13.3. Operating Conditions

13.3.1 E-Coat+3 Master

- Read the user manual before using the gun.
- Only legally allowed people can operate E-COAT+3 Master.
- Only trained and authorized people can operate E-COAT+3 Master .
- SİSTEM TEKNİK A.Ş.'s suggested spare parts should be used at all times.
- Proper maintenance has to be done and the spare parts has to be changed in a timely manner
- The operational safety has to be assured by the customer; the operators who are not capable of working under safety rules shouldn't be operating the Control Unit.
- All the suggestions and warnings in this manual have to be carefully considered and applied.

13.3.2 E-Coat+3 Pro

- Read the user manual before using the gun.
- Only legally allowed people can operate E-COAT+3 Pro.
- Only trained and authorized people can operate E-COAT+3 Pro.
- SİSTEM TEKNİK A.Ş.'s suggested spare parts should be used at all times.
- Proper maintenance has to be done and the spare parts has to be changed in a timely manner
- The operational safety has to be assured by the customer; the operators who are not capable of working under safety rules shouldn't be operating the Control Unit.
- All the suggestions and warnings in this manual have to be carefully considered and applied.



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